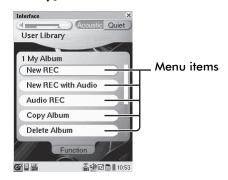
5

Creating a Song Library

The following functions listed in the Function Menu are useful for organizing the contents in the song libraries ([PianoSoft Library], [CD Library], [Download Library], [From/To PC], and [User Library]) as well as [Play Lists]. (→ pg. 27 "Utilizing the Play Lists")

Note: Be sure to read "album" as "list" during operation for the [Play Lists].

Ex.: Function Menu for the Album List of [User Library]



Note: The menu items differ depending on the screen

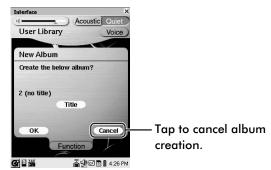
To clear the Function Menu screen, tap on Function, or press .

Creating an Album in the Library

This function is available for [PianoSoft Library], [User Library], and [Play Lists].

Select the desired source (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Function.

Tap on New Album



To name the new album, see step **3** in "Renaming an Album" on page 62.

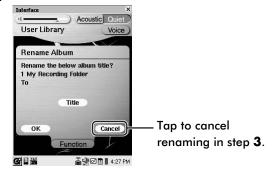
- 3 Tap on ok.
- Tap on ok after the completion message appears.

Renaming an Album

This function is available except for [Download Library] and [From/To PC].

Select the desired album (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Function.



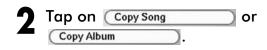


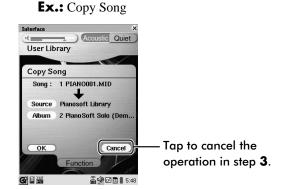
- Tap on ok.
- Tap on ok after the completion message appears.

Making Copies of Songs or Albums

This function is available except for [CD Library] and [Play Lists].

Select the desired song or album (\rightarrow pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Func or Function.

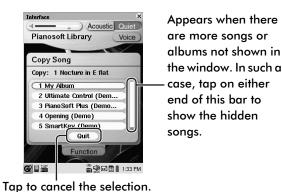




2 Copy the selected song or album.

Copying a Song:

1 Tap on source, and then on the destination source in the list that appears if necessary.



2 Tap on Abum, tap on the destination album in the list that appears if necessary, and then go to step 4.

Copying an Album:

— only when [FD] is selected as the source



Tap on source, and then on the destination source in the list that appears, and then go to step **4**.

E-SEQ (Piano 1) format conversion

When a song is saved in this format, the song can be played back on all Disklaviers.

To convert the format of the album stored in a floppy disk, tap on the check box for [Convert to E-SEQ (Piano1)].

Copying an Album:

— when a source other than [FD] is selected



Tap on Album.



Destination album list screen

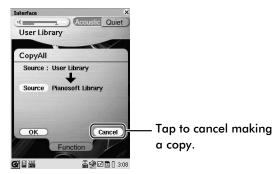
Tap on the desired album, and then go to step **4**.

- Tap on σκ.
- 5 Tap on or after the completion message appears.

Making Copies of the Entire Contents in a Medium or Song Library

This function is available except for [CD Library] and [Play Lists].

- Select the desired source (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Function.
- Tap on Copy All



- Tap on Source, and then on the destination source in the list that appears if necessary.
- Tap on OK.

Deleting Songs or Albums

This function is available for all song libraries and [Play Lists].

- Select the desired song or album (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Func or Function.
- Tap on Delete Song Or Delete Album

To cancel deletion, tap on Cancel.

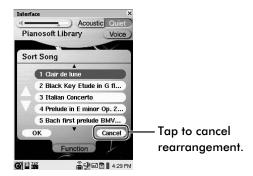
- 3 Tap on ok.
- Tap on ok after the completion message appears.

Rearranging the Order of Songs/Albums

This function is available except for [From/To PC].

- Select the desired song or album (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Func or Function .
- Tap on Sort Song or Sort Album

Ex.: Sort Song List



- Tap on repeatedly so that the selected song or album moves to the desired position.
- Tap on ok.
- 5 Tap on ok after the completion message appears.

Deleting the Entire Contents on a USB Medium

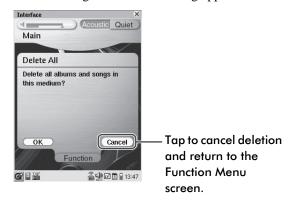
You can delete the entire content on the USB media.

- Connect an external USB media to the USB port on the Media Center.
- Tap on in the [Main] screen, and then Function.

Note: If you connect the USB hard disk formatted in other than FAT16/FAT32, the message indicating that the media is not inserted appears. If necessary, reformat the USB hard disk. (→ pg. 77 "Formatting a USB Hard Disk")

Tap on Delete All

The following confirmation dialog appears.



Tap on ok.

The deletion process starts.



5 Tap on ok after the completion message appears.

6

Other Settings

Skipping the Blank Part at the Beginning of a Song

When there is a blank part created at the beginning of the recorded song, turning on this function automatically skips the unwanted part and starts playback from the actual beginning of the song.

- Tap on in the [Main] screen, and then on Next.
- Tap on Playback
- Tap on [Skip Space], and then press to select [ON].
- Tap on Exit to complete the operation.

To inactivate this function, select [OFF] in step 3.

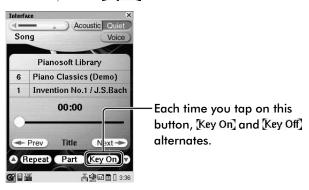
Inactivating the Key Movement During Playback

During playback of a song, keys normally move in accordance with the playback of the respective note's key. In Quiet or Headphone mode, you can select an option of stopping this key movement. This enables you, for example, to play along with the song being played back, to add your own improvisation, or to create a four-hand duet.

- Tap on fine the [Main] screen, and then on Next.
- 7 Tap on Playback
- Tap on [Quiet Key], and then press to select [ON].
- Tap on Exit to complete the operation.

To inactivate this function, select [OFF] in step 3.

Tip: The shortcut button on the [Song] screen is also available. Tap on [Key On] to activate the function above, and on [Key Off] to inactivate it.



Using Timer Play

You can start or stop playback of a song, playback at random, turn the Disklavier off (Standby mode), or shut down the Disklavier automatically at specific times. A maximum of 99 timer programs can be set.

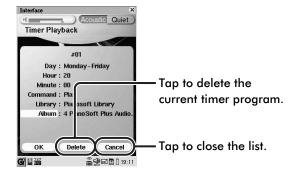
Note: Be sure to set the date, time, and time zone in advance. (→ pg. 16 "Setting up the Current Date and Time")

Tap on Timer in the [Main] screen.



Timer list screen

2 Tap on the desired row in the timer list.



3 Tap on [Day], and then press \emptyset \emptyset to select the desired day.

The following day settings are available: All Days, Sunday, Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday, Monday-Friday, Monday-Saturday.

- Tap on [Hour], and then press * to select the desired hour.
- 5 Tap on [Minute], and then press (* 1) to select the desired minute.
- 6 Tap on [Command], and then press to select the desired command.

The following command settings are available:

[Stop]: Stops playback of songs.

[Play]: Starts playback of songs.

[Random]:

Starts playback of songs in the selected library/album at random.

[Off]: Turns off the Disklavier (Standby

mode).

[Down]: Shuts down the Disklavier.

7 Tap on [Library], and then the desired library.



Tip: If you want to select the current album, tap on <u>Cancel</u>. [----] appears in the [Album] column in the timer list screen.

Note: If you select [Random] in step **6**, you cannot select [DisklavierRadio].

- **8** Tap on [Album], and then the desired album.
- Tap on OK.



Tip: The following indications in the [Album] column show the type of song library.

[**PS-]:** PianoSoft Library

[UR-]: User Library

[CD-]: CD Library

[PL-]: Play list

[RADIO]: DisklavierRadio

If you do not specify a library in step **7**, the current album is selected for the timer program and [----] appears in the [Album] column.

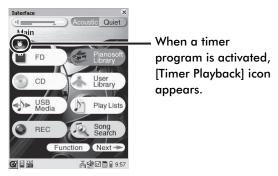
To select and activate a timer program

When two or more timer programs have been set, press to select the desired program, and then tap on Timer Playback .

Each time you tap on Timer Playback, its setting changes as follows showing the status with icon colors:



Tap on Exit to complete the setting.



To delete all timer program settings, tap on Delete All on the timer list screen, and then

OK in the confirmation screen.

Tuning the Tone Generator (MasterTune)

The digital piano has already been tuned to match the acoustic piano (A3 = 440 Hz). However, you can re-tune the digital piano in accordance with the pitch of the acoustic piano by following the procedure below.

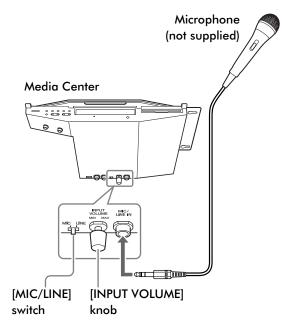
- Tap on setup in the [Main] screen, and then on M.Tune.
- Tap on / + to tune the Disklavier.

 To cancel tuning, tap on Reset.
- Tap on Exit to complete the operation.

Applying an Effect to Your Voice (Vocal Harmony)

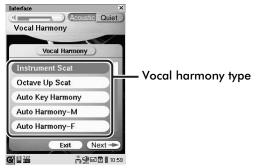
By connecting a microphone to the Disklavier and singing along with the piano, you can enjoy a variety of effects such as adding harmony to your voice and changing the pitch of your voice. You may feel as if you were singing in a bar lounge. It's great fun to use this function.

Hook up a microphone (not supplied) to the Media Center, and then turn on the microphone.



- 2 Set the [MIC/LINE] switch to the [MIC] position.
- Turn the [INPUT VOLUME] knob to adjust the input volume of the microphone.

- Adjust the [MIC] volume on PRC-100. (→ pg. 27)
- Apply the desired reverb effect.
 (→ pg. 45)
- Tap on Vocal in the [Main] screen.



[Vocal Harmony] screen

7 Tap on the desired vocal harmony type.

For the entire list, see "Vocal Harmony Type List". $(\rightarrow pg. 91)$

Tap on Next.

The [Balance] setting screen appears.



Tap on [Balance], and then press () to adjust the balance between your voice and the effect.

Tip: The balance can be adjusted from 0 to 100%.

Tap on <u>Vocal Harmony</u> to activate Vocal Harmony mode.

Each time you tap on **Vocal Harmony**, the mode is activated (the color turns to blue) or inactivated.

Tap on Exit to clear the [Vocal Harmony] screen.

Tip: The shortcut button on the [Song] screen is also available. Tap on VH On to activate the mode above, and on VH Off to inactivate it.



Each time you tap on this button, [VH On] and [VH Off] switches.

Note: The following features are not available while Vocal Harmony Mode is activated.

- · Video synchronized playback
- · Video synchronized recording

Note: Vocal Harmony Mode does not function while playing back songs in SmartPianoSoft, PianoSoftPlusAudio, and audio CDs or receiving analog MIDI data.

Preparing for Use of Foot Controls/Switches

The optional foot controller (FC7) or the foot control switch (FC4, FC5) can be connected to the Disklavier and the desired function is assigned to them. At the maximum of two controllers/switches can be connected simultaneously.

Assignable functions are as follows:

[Play/Stop]:

Controls starting/stopping of playback. Tempo control is also available (only in the FC7).

[Main Volume]:

Controls the overall volume.

[Voice Volume]:

Controls the volume of the piano voice in Quiet Mode and Headphone Mode.

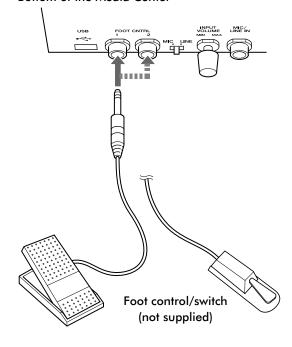
[Pitch Bend]:

Controls the pitch of the piano voice.

Setting Up the Disklavier for Foot Controls/Switches

Connect a foot control/switch to the FOOT CNTRL1/2 jack.

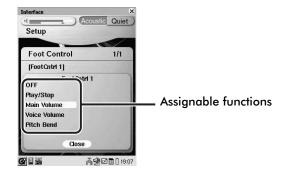
Bottom of the Media Center



Tap on in the [Main] screen, and then Foot Control.



Tap on [Function] of the desired foot control/switch, and then the desired function.



Tap on Close.

Go to step **6** when you select the [Play/Stop] function.

Select the detailed setting.

When [Main Volume]/[Voice Volume] is selected

Tap on [Direction], and then press \emptyset \emptyset to select the option.

[Up]: Raises the volume when the foot control/switch is pressed and turns down the volume when released.

[**Down]:** Lowers the volume when the foot control/switch is pressed and turns up the volume when released.

When [Pitch Bend] is selected

Tap on [Direction], and then press () to select the option.

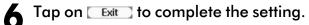
[Up]: Raises the key when the foot control/switch is pressed and resumes the original pitch when released.

[**Down**]: Lowers the key when the foot control/ switch is pressed and resumes the original pitch when released.

Tap on [Polarity], and then press (1) to select the option.

[+]: Raises/lowers the key when the foot control/switch is pressed and resumes the original pitch when released.

[-]: Raises/lowers the key when the foot control/switch is released and resumes the original pitch when pressed.



Note: You cannot assign the same function to both [Foot Cntrl 1] and [Foot Cntrl 2].

Operating an Optional Foot Control (FC7)

When [Play/Stop] is selected for [Function]

When the control is pressed down all the way, playback will start in the original tempo. When the control is released completely, playback will pause. Playback tempo varies depending on the angle of the controller within the range of 0 to -50%.

When [Main Volume] or [Voice Volume] is selected for [Function] (with [Direction] set to [Down]*1)

When the control is pressed down all the way, the sound will be muted. When the control is released completely, the volume turns up all the way. The volume varies depending on the angle of the controller.

*1 When [Up] is selected, the direction of control is reversed.

When [Pitch Bend] is selected for [Function] (with [Polarity] set to [+]*2)

When the control is pressed down all the way, the song will be keyed up to +2 key. When the control is released completely, the original key will resume. The key varies depending on the angle of the controller.

*2 When [-] is selected, the song will be keyed down.

Operating an Optional Foot Switch (FC4/FC5)

When [Play/Stop] is selected for [Function]

When the switch is pressed, playback will start. When the switch is released, playback will pause.

When [Main Volume] or [Voice Volume] is selected for [Function] (with [Direction] set to [Down]*3)

When the switch is pressed, the sound will be muted. When the switch is released, the original volume will resume.

*3 When [Up] is selected and the switch is pressed, the volume will increase all the way. (There is no effect for [Voice Volume].)

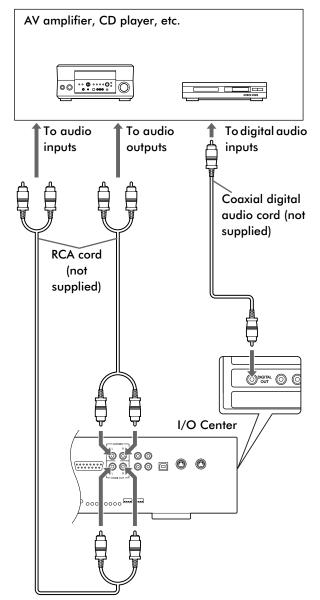
When [Pitch Bend] is selected for [Function] (with [Polarity] set to [+]*4)

When the switch is pressed, the song will be keyed up to +2 key. When the switch is released, the original key will resume.

*4 When [–] is selected and the switch is pressed, the song will be keyed down.

Hooking Up AV Equipment

If you connect the Disklavier to an audio system, you can hear the sound played/played back on the Disklavier from the connected audio system, and the sound played back on the connected audio system from the Disklavier.



Setting Up the Disklavier for Audio Data Reception/ Transmission

You can select the kind of the incoming/going out audio signals. The following options should be set up in advance.

[OMNI IN]

Selects the appropriate option to match the incoming data input to the [OMNI IN] jacks.

[Audio]:

Select this when you play back an audio software on the connected CD player, etc. and reproduce the sound from the Monitor speakers*.

[Analog MIDI-YM]:

Select this when you play back PianoSoft·PlusAudio song.

Note: While this option is selected, Video Synchronized Playback and Vocal Harmony Mode is not available.

[Auto Detect]:

Select this when you make the Disklavier detect the input signal automatically.

[OFF]:

Select this when you cancel the data reception from the [OMNI IN] jacks.

[OMNI IN Vol]

Adjusts the volume of the incoming audio signals to the [OMNI IN] jacks. The volume can be set in a range of 0 to 127.

[OMNI OUT]

Selects the desired data to be output from the [OMNI OUT] jacks.

[Output]:

Select this when you output the same audio signals as the ones for the Monitor speakers*.

[Output+PianoTG]:

Select this when you output the ensemble part and the digital piano sound. (Note that the digital piano sound is also output in Acoustic mode.)

[PianoTG]: Select this when you output only the digital piano sound.

[OFF]: Select this when you cancel the data transmission from the [OMNI OUT] jacks.

[OMNI OUT Vol]

Adjusts the volume of the outgoing audio signals from the [OMNI OUT] jacks. The volume can be set in a range of 0 to 127 or to [Master volume]. When you set to [Master volume], the OMNI OUT volume works with the main volume.

[Digital Out]

Selects the desired data to be output from the [DIGITAL OUT] jack.

[Output]: Select this when you output the same audio

signals as the ones for the Monitor speakers*.

[OMNI OUT]:

Select this when you output the same audio signals as the ones to be output from the [OMNI OUT] jacks.

[SYNC OUT]:

Select this when you output the same audio signals as the ones to be output from the [SYNC OUT] jacks.

[OFF]: Select this when you cancel the data transmission from the [DIGITAL OUT]

jack.

[A-MIDI Offset]

For some display devices, the video images may be displayed a little bit later than the piano playing when playing back the DVD software that contains the analog MIDI signal. To eliminate this delay, you can adjust the offset time that leads the actual playback of the piano. A delay is applied to the incoming analog MIDI signal. The offset time can be set in a range of –500 ms to 0 ms. Decrease this value to delay the piano.

[OUTPUT Offset]

For some speakers or digital amplifiers, the audio from the Disklavier may be output a little bit later than the acoustic piano playing. To eliminate this delay, you can adjust the offset time for the sound output. This setting is applied to the outgoing audio signal from the OUTPUT jacks, OMNI OUT jacks, and DIGITAL OUT jack. Decrease this value to advance the sound output. The offset time can be set in a range of –100 ms to 0 ms. Decrease this value to delay the piano.

Tap on fine the [Main] screen, and then on Audio 1/0.



- Tap on [OMNI IN]/[OMNI IN Vol]/
 [OMNI OUT]/[OMNI OUT Vol]/
 [Digital Out]/[A-MIDI Offset]/
 [OUTPUT Offset], and then press ** **
 to select the desired option.
- Tap on Exit to complete the operation.

^{*} Only for models supplied with the Monitor speakers.

Lyric Screen

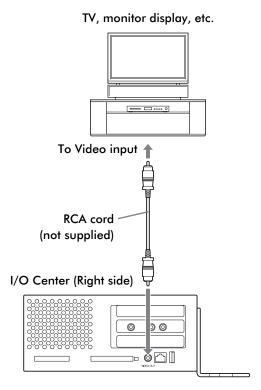
By hooking up a TV or a monitor display to the I/O Center, lyrics are automatically displayed on the TV or the monitor display during playback a song with lyrics prerecorded.

Note: For purchasing songs with lyrics, consult your Disklavier dealer.

Note: For users in North America, refer to page 27 thru 29 in the "Tablet Controller Operating Manual" as well.

Showing the Lyrics on a TV or a Monitor Display during Playback

Hook up a TV or a monitor display to the I/O Center.



2 Turn on the TV or the monitor display, and then select the input mode that corresponds to the connected TV or monitor display.

3 Start playback of a song with lyrics on the Disklavier.

The lyrics appear with a colorful background picture. A color bar behind the lyrics stretches gradually as the song goes on to indicate the current playback point.

Note: The lyrics are shown only when the song includes the lyric data.

Changing the Background Picture of the Lyric Screen

A number of colorful background pictures are prepared and categorized in the following subjects: Nature, Flowers, Vacation, World, Textures, Holidays, and Romantic.

- Show the Lyric Screen on the TV or the monitor display to monitor the picture selection. (See above.)
- Tap on semma in the [Main] screen, and then on Next—.
- 3 Tap on Video Out



- Tap on [Category], press to select the desired option, and then tap on Close.
- Tap on [Picture No.], and then press to select the desired option.
- 6 Tap on Exit to complete the operation.

Converting MIDI Data to a Standard Form (Strip XP)

Disklavier PRO pianos record highly precise control information (XP events) that becomes part of the MIDI song files. This data is used to achieve accurate playback on the Disklavier PRO, but is not used when the file is played back on general MIDI devices.

When you edit the song with external MIDI products (for example a software sequencer), the relationship between the note data and the XP event as well as the actual performance may not be maintained. There may be cases in which songs edited in this manner cannot be played back normally, depending on the instrument's settings. In such cases, use the Strip XP function to remove the XP event to convert the song to standard MIDI format before using it for playback. Strip XP also makes it possible to reduce the size of MIDI files when desired.

Note: Once the XP event is stripped, the original data cannot be restored. Before converting valuable music data, be sure to backup the original data.

- Select the song to be converted (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Function .
- **2** Tap on Strip XP



- 3 Tap on OK
- Tap on ok after the completion message appears.

Making Backups and Restoring the Song Library

You can make a backup copy of the song libraries and play lists, and restore the songs in the Disklavier. In order to protect your valuable music data, Yamaha strongly recommends that you backup your Mark IV hard drive on a regular basis.

Note: Be sure to use a USB HDD formatted in a FAT32 file system in the following procedure. The NTFS file system is not supported for this function.

Making Backups

- Connect an external USB HDD to the USB port on the Media Center.
- Tap on setup in the [Main] screen, and then on Next.
- 3 Tap on System
- Tap on Next in the [System] screen, and then Backup Song Data
- Tap on OK.



- Tap on Continue.

 The Disklavier will start making backups.
- Tap on OK after the completion message appears, and then Exit.

Restoring the Song Library

- Perform steps 1 thru 3 in "Making Backups" above.
- Tap on Next in the [System] screen, and then Restore Song Data
- 3 Tap on OK.



Tap on OK.



- Tap on Continue.

 The Disklavier will start restoring the song library.
- Tap on ok after the completion message appears, and then Exit.

Restoring the Contents in the Demo Album

If the demo songs are erased by chance, they can be restored by following the procedure below.

- Tap on find the [Main] screen, and then on Next—.
- Tap on System.
- Tap on Recall Demo Album
- Tap on ok to start restoring.
- 5 Tap on Exit to complete the operation.

Note: The contents saved in the demo album will be erased.

Making an Install Floppy Disk

In the case of updating the Disklavier, be sure to make a install floppy disk.

- Tap on lin the [Main] screen, and then on Next.
- 7 Tap on System
- 3 Load a formatted floppy disk (2HD) to the drive. (→ pg. 20 "Loading and Ejecting a Floppy Disk")
- Tap on Make Install FD.

 The Disklavier will start making a backup floppy



5 Tap on ok, and then on kit to complete the operation.

Formatting a Floppy Disk

You can format a floppy disk.

- Tap ☐ on in the [Main] screen (→ pg. 12 "Selecting a Song" in "Quick Guide"), and then tap on Function .
- Tap on Format FD
 To cancel erasure, tap on Cancel.
- 3 Tap on OK.
- Tap on ok after the completion message appears.

Formatting a USB Hard Disk

You can reformat the USB hard disks formatted in other than FAT16/FAT32 so that you can use them with the Disklavier.

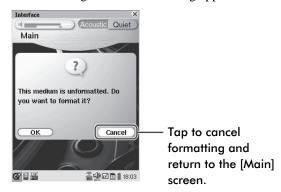
Note: All data stored in the disk will be erased after formatting. Make sure that the disk to be formatted does not contain the data you want to keep.

- Connect a USB hard disk to the USB port on the Media Center.
- Tap on in the [Main] screen.

 When the connected USB hard disk is formatted in other than FAT16/FAT32, the message indicating that the media is not inserted appears.
- Tap on ok to close the message, and then Function.
- Tap on Delete All

Tap on ok.

The following confirmation dialog appears.



Tap on ok.

The formatting process starts.



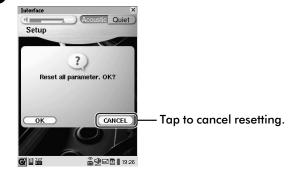
Note: The time required for formatting differs depending on the capacity of the hard disk.

Tap on ok after the completion message appears.

Resetting the Disklavier

If you want to return your Disklavier to its initial factory settings, follow the procedure below.

- Tap on setup in the [Main] screen, and then on Next.
- **1** Tap on System .
- Tap on System Reset.



- Tap on ok to start resetting.
- Tap on Exit to complete the operation.

Assigning Frequently-used Functions to the Numeric Keys of the Pocket Controller (Shortcut)

You can assign the numeric keys of the Pocket Controller keyboard ([1] thru [9] and [0]) a series of procedures for often used functions. The following functions are available:

[Power]: Turns on and off the Disklavier.

[Play]: Starts playback of a song or songs in a

selected album/song.

[Repeat]: Starts repeat playback of a song or songs in

the selected album/song.

[Random]: Starts playback of songs in the selected

album at random.

[Radio]: Starts playback of the selected

DisklavierRadio channel. (→ pg. 99

"Accessing the Internet")

[Balance]: Adjust the volume balance among the

different sound sources (Voice, TG, Audio, and MIC). (→ pg. 27 "Adjusting the Volume Balance among the Keyboard Playing, Ensemble Sound, Software Playback, and Microphone's Input")

[Quiet]: Activates and inactivates the Quiet Mode.

(→ pg.16 "Basic Piano Playing" in "Quick

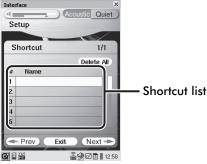
Guide")

Assigning Functions

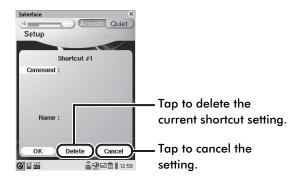
Tap on setup in the [Main] screen, and then on Next.

2





3 Tap on the desired row in the shortcut list.



Tap on [Command], and then press to select the desired command.

5 Select the detailed setting.

When [Power] or [Quiet] is selected:

Detailed settings are not required. Go to step 6.

When [Play] or [Repeat] is selected:

- 1 Tap on [Medium], and then press to select the desired library.
- **2** Tap on [Album], and then on the desired album in the list.
- **3** Tap on [Song], and then on the desired song in the list.
- **4** Go to step **6**.

Note: You can skip the song selection process in step 3. In such a case, playback starts from the first song in the selected album.

When [Random] is selected:

- Tap on [Medium], and then press to select the desired library.
- **2** Tap on [Album], and then on the desired album in the list.
- **3** Go to step **6**.

When [Radio] is selected:

- 1 Tap on [Channel], and then on the desired channel in the list.
- **2** Go to step **6**.

When [Balance] is selected:

- Tap on [Resource], and then press to select the desired sound source.
- **2** Tap on [Direction], and then press to select the option.

[Up]: Raises the volume when the shortcut keys are pressed.

[Down]: Lowers the volume when the shortcut keys are pressed.

3 Go to step **6**.

To rename the shortcut, tap on [Name], enter the desired name with the keyboard on the Pocket Controller, and then tap on OK.

6 Tap on OK

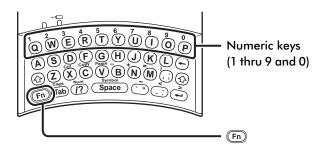


7 Tap on Exit to complete the setting.

To delete all shortcut settings, tap on Delete All on the shortcut list screen, and then on OK in the confirmation screen.

Using the Shortcut

- Slide the front panel of the Pocket Controller to show the keyboard.
- **2** Press the corresponding key to execute the assigned function.



Shortcut	Keys to Press
#1	1 (Fn + Q)
#2	2 (Fn) + (W)
#3	3 (Fn) + (E))
#4	4 (Fn + R)
#5	5 (Fn + T)
#6	$6\left(\mathbb{F}_{n}+\mathbb{Y}\right)$
#7	$7 \left(\mathbb{F}_{n} + \mathbb{U} \right)$
#8	8 (Fn + 1)
#9	9 (Fn + 0)
#0	$0 \left(\mathbb{F} + \mathbb{P} \right)$

Assigning a Specific Function to the ONE TOUCH Button

You can assign the ONE TOUCH button on the cradle a series of procedures for an often used function. The followings are the available functions.

[**Record**]: Sets the Disklavier in recording mode. $(\rightarrow pg. 46)$

[Performance]:

Turns on the Performance function. (\rightarrow pg. 42)

[Standby]: Turns off the Disklavier. (\rightarrow pg. 6 in "Quick Guide")

[DisklavierRadio]:

Turns on the DisklavierRadio. (→ pg. 100)

[Metronome]:

Turns on or off the internal metronome.

[Shortcut]: Recalls the function assigned to Shortcut
#1 thru #9 and #0. (→ pg. 79 "Assigning
Frequently-used Functions to the Numeric
Keys of the Pocket Controller (Shortcut)")

- Tap on sew in the [Main] screen, and then on One Touch.
- Tap on [Function], press to select the desired option, and then on

Tip: If you cannot find a desired option, tap on Next or Prev to switch the screen.

Tap on Exit to complete the operation.

To inactivate the ONE TOUCH button, select [No Function] in step 2.

Diagnosing the Disklavier

The piano diagnostics may be required as the occasion demands. In such a case, follow the instructions of your Yamaha dealer and perform the following procedure.

Tap on [Service Center] in the [PRC-100 Menu] screen.



- 2 Tap on the desired option, and then follow the instructions that appears on the screen.
- Tap on Exit to return to the [PRC-100 Menu] screen.

Piano Voice List

The following table lists the voices in the internal tone generator only for the piano playing in Quiet or Headphone mode. For details on the voice selection, see "Selecting the Voice in Quiet/Headphone Mode" on page 19 in "Quick Guide".

Instrument	Voice Name
Group	
Grand Piano	Grand Piano Bright Piano Mellow Piano
E.Piano	Electric Piano Modern Electric Piano DX Electric Piano Galaxy Electric Piano Vintage Electric Piano
Harpsichord	Harpsichord 4' Harpsichord 4'+8' Clavinet
Vibraphone	Vibraphone Marimba Celesta
Church Organ	Church Organ Principal Church Organ Flute Church Organ Full
Jazz Organ	Drawbar Organ Jazz Organ Rotor Organ
Guitar	Nylon Guitar Steel Guitar
Bass	Acoustic Bass Finger Bass Fretless Bass A.Bass and Cymbal
Strings	Strings 1 Strings 2 Synth Strings
Choir	Choir Slow Choir Scat
Pad	New Age Pad Warm Pad

Instrument Group	Voice Name
AEM Brass	AEM-Trumpet 1 AEM-Trumpet 2 AEM-Trombone
AEM Sax	AEM-Alt Sax 1 AEM-Alt Sax 2 (for Solo) AEM-Tenor Sax AEM-Baritone Sax
AEM Section	AEM-Brass Section AEM-Sax Section

Ensemble Part Playback Voice List

The following table lists the voices in the internal tone generators for the ensemble part contained in the PianoSoft·Plus, or for MIDI file playback on the Disklavier or external MIDI device (synthesizer, sequencer, etc.). (→ pg. 93 "Enhancing the Disklavier Features by Hooking Up a MIDI Device")

Group Name	Voice Number	Voice Name
Piano	1	Grand Piano
	2	XG-GrandPno
	3	XG-GrndPnoK
	4	Mellow Piano
	5	XG-MelloGrP
	6	XG-PianoStr
	7	XG-Dream
	8	Bright Piano
	9	XG-BritePno
	10	XG-BritPnoK
	11	XG-E.Grand
	12	XG-ElGrPnoK
	13	XG-Det.CP80
	14	XG-ElGrPno1
	15	XG-ElGrPno2
	16	XG-HnkyTonk
	17	XG-HnkyTnkK
	18	Electric Piano
	19	Modern Elec. Piano
	20	Vintage Elec. Piano
	21	XG-E.Piano1
	22	XG-El.Pno1K
	23	XG-MelloEP1
	24	XG-Chor.EP1
	25	XG-HardEl.P
	26	XG-VX El.P1
	27	XG-60sEl.P

Group Name	Voice Number	Voice Name
Piano	28	DX Electric Piano
	29	Galaxy Elec. Piano
	30	XG-E.Piano2
	31	XG-El.Pno2K
	32	XG-Chor.EP2
	33	XG-DX Hard
	34	XG-DXLegend
	35	XG-DX Phase
	36	XG-DX+Analg
	37	XG-DXKotoEP
	38	XG-VX El.P2
	39	Harpsichord 4'
	40	Harpsichord 4'+8'
	41	XG-Harpsi.
	42	XG-Harpsi.K
	43	XG-Harpsi.2
	44	XG-Harpsi.3
	45	Clavinet
	46	XG-Clavi.
	47	XG-Clavi. K
	48	XG-ClaviWah
	49	XG-PulseClv
	50	XG-PierceCl
Percussion	51	Celesta
	52	XG-Celesta
	53	XG-Glocken
	54	XG-MusicBox
	55	XG-Orgel
	56	Vibraphone
	57	XG-Vibes
	58	XG-VibesK
	59	XG-HardVibe
	60	Marimba

Group Name	Voice Number	Voice Name
Percussion	61	XG-Marimba
	62	XG-MarimbaK
	63	XG-SineMrmb
	64	XG-Balafon2
	65	XG-Log Drum
	66	XG-Xylophon
	67	XG-TubulBel
	68	XG-ChrchBel
	69	XG-Carillon
	70	XG-Dulcimer
	71	XG-Dulcimr2
	72	XG-Cimbalom
	73	XG-Santur
Organ	74	Drawbar Organ
	75	Jazz Organ
	76	XG-DrawOrgn
	77	XG-DetDrwOr
	78	XG-60sDrOr1
	79	XG-60sDrOr2
	80	XG-70sDrOr1
	81	XG-DrawOrg2
	82	XG-60sDrOr3
	83	XG-EvenBar
	84	XG-16+2"2/3
	85	XG-Organ Ba
	86	XG-70sDrOr2
	87	XG-CheezOrg
	88	XG-DrawOrg3
	89	XG-PercOrgn
	90	XG-70sPcOr1
	91	XG-DetPrcOr
	92	XG-LiteOrg
	93	XG-PercOrg2
	94	Rotor Organ

Group Name	Voice Number	Voice Name
Organ	95	XG-RockOrgn
	96	XG-RotaryOr
	97	XG-SloRotar
	98	XG-FstRotar
	99	Ch. Organ Principal
	100	Ch. Organ Flute
	101	Ch. Organ Full
	102	XG-ChrchOrg
	103	XG-ChurOrg3
	104	XG-ChurOrg2
	105	XG-NotreDam
	106	XG-OrgFlute
	107	XG-TrmOrgFl
	108	XG-ReedOrgn
	109	XG-Puff Org
	110	XG-Acordion
	111	XG-AccordIt
	112	XG-Harmnica
	113	XG-Harmo 2
	114	XG-TangoAcd
	115	XG-TngoAcd2
Guitar	116	Nylon Guitar
	117	XG-NylonGtr
	118	XG-NylonGt2
	119	XG-NylonGt3
	120	XG-VelGtHrm
	121	XG-Ukulele
	122	Steel Guitar
	123	XG-SteelGtr
	124	XG-SteelGt2
	125	XG-12StrGtr
	126	XG-Nyln&Stl
	127	XG-Stl&Body

Group Name	Voice Number	Voice Name
Guitar	128	XG-Mandolin
	129	XG-Jazz Gtr
	130	XG-MelloGtr
	131	XG-JazzAmp
	132	XG-CleanGtr
	133	XG-ChorusGt
	134	XG-Mute.Gtr
	135	XG-FunkGtr1
	136	XG-MuteStIG
	137	XG-FunkGtr2
	138	XG-Jazz Man
	139	XG-Ovrdrive
	140	XG-Gt.Pinch
	141	XG-Dist.Gtr
	142	XG-FeedbkGt
	143	XG-FeedbGt2
	144	XG-GtrHarmo
	145	XG-GtFeedbk
	146	XG-GtrHrmo2
	147	Acoustic Bass
	148	A.Bass and Cymbal
	149	XG-Aco.Bass
	150	XG-JazzRthm
	151	XG-VXUprght
	152	Finger Bass
	153	XG-FngrBass
	154	XG-FingrDrk
	155	XG-FlangeBa
	156	XG-Ba&DstEG
	157	XG-FngrSlap
	158	XG-FngBass2
	159	XG-ModAlem
	160	XG-PickBass
	161	XG-MutePkBa

Group Name	Voice Number	Voice Name
Guitar	162	Fretless Bass
	163	XG-Fretless
	164	XG-Fretles2
	165	XG-Fretles3
	166	XG-Fretles4
	167	XG-SynFretI
	168	XG-Smooth
	169	XG-SlapBas1
	170	XG-ResoSlap
	171	XG-PunchThm
	172	XG-SlapBas2
	173	XG-VeloSlap
	174	XG-SynBass1
	175	XG-SynBa1Dk
	176	XG-FastResB
	177	XG-AcidBass
	178	XG-Clv Bass
	179	XG-TeknoBa
	180	XG-Oscar
	181	XG-SqrBass
	182	XG-RubberBa
	183	XG-Hammer
	184	XG-SynBass2
	185	XG-MelloSB1
	186	XG-Seq Bass
	187	XG-ClkSynBa
	188	XG-SynBa2Dk
	189	XG-SmthBa 2
	190	XG-ModulrBa
	191	XG-DX Bass
	192	XG-X WireBa
Strings	193	XG-Violin
	194	XG-SlowVIn
	195	XG-Viola

Group Name	Voice Number	Voice Name
Strings	196	XG-Cello
	197	XG-Contrabs
	198	XG-Trem.Str
	199	XG-SlowTrStr
	200	XG-Susp Str
	201	XG-Pizz.Str
	202	XG-Harp
	203	XG-YangChin
	204	XG-Timpani
Ensemble	205	Strings 1
	206	XG-Strings1
	207	XG-S.Strngs
	208	XG-SlowStr
	209	XG-ArcoStr
	210	XG-60sStrng
	211	XG-Orchestr
	212	XG-Orchstr2
	213	XG-TremOrch
	214	XG-VeloStr
	215	Strings 2
	216	XG-Strings2
	217	XG-S.SlwStr
	218	XG-LegatoSt
	219	XG-Warm Str
	220	XG-Kingdom
	221	XG-70s Str
	222	XG-Str Ens3
	223	Synth Strings
	224	XG-Syn.Str1
	225	XG-ResoStr
	226	XG-Syn Str4
	227	XG-SS Str
	228	XG-Syn.Str2
	229	Choir

Group Name	Voice Number	Voice Name
Ensemble	230	Slow Choir
Liiscinbic	231	Scat
	232	XG-ChoirAah
	233	XG-S.Choir
	234	XG-Ch.Aahs2
	235	XG-MelChoir
	236	XG-ChoirStr
	237	XG-VoiceOoh
	238	XG-SynVoice
	239	XG-SynVox2
	240	XG-Choral
	241	XG-AnaVoice
	242	XG-Orch.Hit
	243	XG-OrchHit2
	244	XG-Impact
Brass	245	AEM-Trumpet 1
	246	AEM-Trumpet 2
	247	XG-Trumpet
	248	XG-Trumpet2
	249	XG-BriteTrp
	250	XG-WarmTrp
	251	AEM-Trombone
	252	XG-Trombone
	253	XG-Trmbone2
	254	XG-Tuba
	255	XG-Tuba 2
	256	XG-Mute.Trp
	257	XG-Fr.Horn
	258	XG-FrHrSolo
	259	XG-FrHorn2
	260	XG-HornOrch
	261	XG-BrasSect
	262	XG-Tp&TbSec

Group Name	Voice Number	Voice Name
Brass	263	XG-BrssSec2
	264	XG-HiBrass
	265	XG-MelloBrs
	266	XG-SynBras1
	267	XG-QuackBr
	268	XG-RezSynBr
	269	XG-PolyBrss
	270	XG-SynBras3
	271	XG-JumpBrss
	272	XG-AnaVelBr
	273	XG-AnaBrss1
	274	XG-SynBras2
	275	XG-Soft Brs
	276	XG-SynBras4
	277	XG-ChorBrss
	278	XG-VelBras2
	279	XG-AnaBras2
Reed	280	XG-SprnoSax
	281	AEM-Alto Sax 1
	282	AEM-Alto Sax 2
	283	XG-Alto Sax
	284	XG-Sax Sect
	285	XG-HyprAlto
	286	AEM-Tenor Sax
	287	XG-TenorSax
	288	XG-BrthTnSx
	289	XG-SoftTenr
	290	XG-TnrSax 2
	291	AEM-Baritone Sax
	292	XG-Bari.Sax
	293	XG-Oboe
	294	XG-Eng.Horn
	295	XG-Bassoon
	296	XG-Clarinet

Group Name	Voice Number	Voice Name
Pipe	297	XG-Piccolo
	298	XG-Flute
	299	XG-Recorder
	300	XG-PanFlute
	301	XG-Bottle
	302	XG-Shakhchi
	303	XG-Whistle
	304	XG-Ocarina
Synth Lead	305	XG-SquareLd
	306	XG-Square 2
	307	XG-LMSquare
	308	XG-Hollow
	309	XG-Shmoog
	310	XG-Mellow
	311	XG-SoloSine
	312	XG-SineLead
	313	XG-Saw.Lead
	314	XG-Saw 2
	315	XG-ThickSaw
	316	XG-DynaSaw
	317	XG-DigiSaw
	318	XG-Big Lead
	319	XG-HeavySyn
	320	XG-WaspySyn
	321	XG-PulseSaw
	322	XG-Dr. Lead
	323	XG-VeloLead
	324	XG-Seq Ana
	325	XG-CaliopLd
	326	XG-Pure Pad
	327	XG-Chiff Ld
	328	XG-Rubby
	329	XG-CharanLd
	330	XG-DistLead

Group Name	Voice Number	Voice Name
Synth Lead	331	XG-WireLead
	332	XG-Voice Ld
	333	XG-SynthAah
	334	XG-VoxLead
	335	XG-Fifth Ld
	336	XG-Big Five
	337	XG-Bass &Ld
	338	XG-Big&Low
	339	XG-Fat&Prky
	340	XG-SoftWurl
	341	New Age Pad
	342	XG-NewAgePd
	343	XG-Fantasy2
	344	Warm Pad
	345	XG-Warm Pad
	346	XG-ThickPad
	347	XG-Soft Pad
	348	XG-SinePad
	349	XG-Horn Pad
	350	XG-RotarStr
	351	XG-PolySyPd
	352	XG-PolyPd80
	353	XG-ClickPad
	354	XG-Ana Pad
	355	XG-SquarPad
	356	XG-ChoirPad
	357	XG-Heaven2
	358	XG-Itopia
	359	XG-CC Pad
	360	XG-BowedPad
	361	XG-Glacier
	362	XG-GlassPad
	363	XG-MetalPad
	364	XG-Tine Pad

Synth Lead	365	XG-Pan Pad
	366	XG-Halo Pad
	367	XG-SweepPad
	368	XG-Shwimmer
	369	XG-Converge
	370	XG-PolarPad
	371	XG-Celstial
Synth	372	XG-Rain
Effects	373	XG-ClaviPad
	374	XG-HrmoRain
	375	XG-AfrcnWnd
	376	XG-Caribean
	377	XG-SoundTrk
	378	XG-Prologue
	379	XG-Ancestrl
	380	XG-Crystal
	381	XG-SynDrCmp
	382	XG-Popcorn
	383	XG-TinyBell
	384	XG-RndGlock
	385	XG-GlockChi
	386	XG-ClearBel
	387	XG-ChorBell
	388	XG-SynMalet
	389	XG-SftCryst
	390	XG-LoudGlok
	391	XG-XmasBell
	392	XG-VibeBell
	393	XG-DigiBell
	394	XG-AirBells
	395	XG-BellHarp
	396	XG-Gamelmba
	397	XG-Atmosphr

Group Name	Voice Number	Voice Name
Synth	398	XG-WarmAtms
Effects	399	XG-HollwRls
	400	XG-NylonEP
	401	XG-NylnHarp
	402	XG-Harp Vox
	403	XG-AtmosPad
	404	XG-Planet
	405	XG-Bright
	406	XG-FantaBel
	407	XG-Smokey
	408	XG-Goblins
	409	XG-GobSyn
	410	XG-50sSciFi
	411	XG-Ring Pad
	412	XG-Ritual
	413	XG-ToHeaven
	414	XG-Night
	415	XG-Glisten
	416	XG-BelChoir
	417	XG-Echoes
	418	XG-EchoPad2
	419	XG-Echo Pan
	420	XG-EchoBell
	421	XG-Big Pan
	422	XG-SynPiano
	423	XG-Creation
	424	XG-Stardust
	425	XG-Reso Pan
	426	XG-Sci-Fi
	427	XG-Starz
	428	XG-Sitar
	429	XG-DetSitar
	430	XG-Sitar 2
	431	XG-Tambra

Group Name	Voice Number	Voice Name
Synth	432	XG-Tamboura
Effects	433	XG-Banjo
	434	XG-MuteBnjo
	435	XG-Rabab
	436	XG-Gopichnt
	437	XG-Oud
	438	XG-Shamisen
	439	XG-Koto
	440	XG-T.Koto
	441	XG-Kanoon
	442	XG-Kalimba
	443	XG-Bagpipe
	444	XG-Fiddle
	445	XG-Shanai
	446	XG-Shanai2
	447	XG-Pungi
	448	XG-Hichriki
Percussive	449	XG-TnklBell
	450	XG-Bonang
	451	XG-Gender
	452	XG-Gamelan
	453	XG-S.Gamlan
	454	XG-Rama Cym
	455	XG-AsianBel
	456	XG-Agogo
	457	XG-SteelDrm
	458	XG-GlasPerc
	459	XG-ThaiBell
	460	XG-WoodBlok
	461	XG-Castanet
	462	XG-TaikoDrm
	463	XG-Gr.Cassa
	464	XG-MelodTom
	465	XG-Mel Tom2

Group Name	Voice Number	Voice Name
Percussive	466	XG-Real Tom
	467	XG-Rock Tom
	468	XG-Syn.Drum
	469	XG-Ana Tom
	470	XG-ElecPerc
	471	XG-RevCymbl
	472	XG-FretNoiz
	473	XG-BrthNoiz
	474	XG-Seashore
	475	XG-Tweet
	476	XG-Telphone
	477	XG-Helicptr
	478	XG-Applause
	479	XG-Gunshot
SFX Voice	491	XG-CuttngNz
	492	XG-CttngNz2
	493	XG-Str Slap
	494	XG-Fl.KClik
	495	XG-Rain
	496	XG-Thunder
	497	XG-Wind
	498	XG-Stream
	499	XG-Bubble
	500	XG-Feed
	501	XG-Dog
	502	XG-Horse
	503	XG-Bird
	504	XG-Ghost
	505	XG-Maou
	506	XG-Tel.Dial
	507	XG-DoorSqek
	508	XG-Door Slam
	509	XG-Scratch
	510	XG-Scratch 2

Group Name	Voice Number	Voice Name
SFX Voice	511	XG-WindChm
	512	XG-Telphon2
	513	XG-CarEngin
	514	XG-Car Stop
	515	XG-Car Pass
	516	XG-CarCrash
	517	XG-Siren
	518	XG-Train
	519	XG-Jetplane
	520	XG-Starship
	521	XG-Burst
	522	XG-Coaster
	523	XG-SbMarine
	524	XG-Laughing
	525	XG-Scream
	526	XG-Punch
	527	XG-Heart
	528	XG-FootStep
	529	XG-MchinGun
	530	XG-LaserGun
	531	XG-Xplosion
	532	XG-FireWork

Drum Voice List

The following table lists the drum voice in the internal tone generators for MIDI file playback on the Disklavier or external MIDI device (synthesizer, sequencer, etc.). (→ pg. 93 "Enhancing the Disklavier Features by Hooking Up a MIDI Device")

Group Name	Voice Number	Drum Voice Name
Drum	480	XG-StandKit
	481	XG-Stnd2Kit
	482	XG-Room Kit
	483	XG-Rock Kit
	484	XG-ElectKit
	485	XG-AnalgKit
	486	XG-Jazz Kit
	487	XG-BrushKit
	488	XG-ClascKit
	489	XG-SFX Kit1
	490	XG-SFX Kit2

Vocal Harmony Type List

The following table lists the available vocal harmony types.

For details on the type selection, see "Applying an Effect to Your Voice (Vocal Harmony)" on page 68.

Vocal Harmony Type	Vocal Harmony Mode
Instrument Scat	Vocoder
Octave Up Scat	Vocoder
Auto Key Harmony	Vocoder
Auto Harmony-M	Vocoder
Auto Harmony-F	Vocoder
Octave Up	Chromatic
Octave Down	Chromatic
Country Quartet	Vocoder
Closed Men Quartet	Vocoder
Mix Acap Quartet	Vocoder
Womem Choir	Vocoder
Jazz Sisters	Vocoder
Standard Duet	Vocoder
Men Choir	Vocoder
Closed Choir	Vocoder
Girl in Duet	Vocoder
Speedy Mouse	Chromatic
High Male Quartet	Vocoder
Jazz Quartet	Vocoder
Mixed Choir	Vocoder
Country Girls	Vocoder
Sister Trio	Vocoder
Country Men	Vocoder
A Capella Boy	Vocoder
A Capella Mix	Vocoder
Gospel Diva	Vocoder
Lisa and Tina	Vocoder
Acap Mem Quartet	Vocoder
Jazz Mem Choir	Vocoder
Jazz Closed Cho	Vocoder

Vocal Harmony Type	Vocal Harmony Mode
Jazz Women Cho	Vocoder
Ladies Quartet	Vocoder
Sing B+G	Vocoder
Barber shop	Vocoder
Jazz Mixed Cho	Vocoder
Dream Girls	Vocoder
Sing the Bass	Chromatic
Falsetto Duet	Vocoder
Falsetto Trio	Vocoder
Falsetto Dia	Vocoder
Fal A Capella	Vocoder
Falsetto Jazz	Vocoder
2 Unison Low	Vocoder
3 Unison Low	Vocoder
Diatonic Jazz	Vocoder
Diatonic Girl	Vocoder
A Capella Dia	Vocoder
Chordal XG	Vocoder
Karaoke Auto	Vocoder
Karaoke Mode	Vocoder
Karaoke Girl	Vocoder
Karaoke Pitch	Vocoder
2 Unison High	Vocoder
3 Unison High	Vocoder
Vocoder Auto Upper	Vocoder
Vocoder Auto Lower	Vocoder
DetuneXG	Detune
VocoderXG	Vocoder
Vocoder Mode Upper	Vocoder
Vocoder Mode Lower	Vocoder
Vocoder Girl Upper	Vocoder
Vocoder Girl Lower	Vocoder
Vocoder PitchUpper	Vocoder
Vocoder PitchLower	Vocoder
ChromaticXG	Chromatic

Vocal Harmony	Vocal Harmony
Type	Mode
Voice & Inst	Vocoder

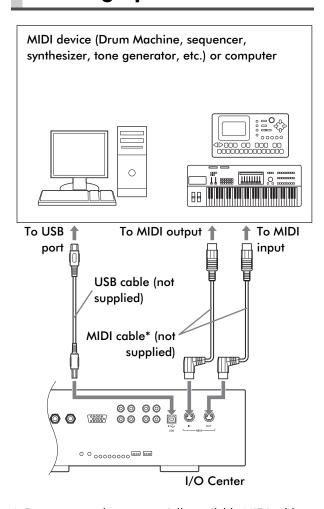
Enhancing the Disklavier Features by Hooking Up a MIDI Device

MIDI (an acronym for Musical Instrument Digital Interface) allows electronic device (synthesizers, etc.) to interact and work in synchronization with other MIDI compatible device. Disklavier enables you to enjoy a variety of MIDI features by connecting a MIDI device or computer to the Disklavier's I/O Center.

Note: When you use the USB connection, it is required to install the USB driver to the connected device. In such a case, visit the following website and download the driver.

http://www.global.yamaha.com/download/usb_midi/

Hooking Up a MIDI Device



* Be sure to use the commercially available MIDI cable with the L-shaped connector on the I/O Center end.

Setting Up the Disklavier for MIDI Data Reception (MIDI IN)

The Disklavier can play back the MIDI data being received from the connected MIDI device as well as the software loaded or stored in the Disklavier itself. The following options should be set up in advance.

[Port]

Selects the terminal/port used for the data reception.

[MIDI]: Select this when the MIDI device is connected to MIDI IN terminal.

[USB]: Select this when the MIDI device is

connected to USB port on the front of the

I/O Center.

[Piano Rcv Ch]

The MIDI data consists of multi channels that are respectively assigned to a certain instrument's part. This option assigns the desired channel(s) to the piano part(s) that is (are) played back on the Disklavier's keyboard.

[##]: Select this when you assign no channel to the piano part.

[01] thru [16]:

Select the desired channel to which you assign the piano part.

[HP]: Select this when you assign the "01" and

"02" channels to the piano parts, and the

"03" channel to the pedal part.

[1+2]: Select this when the "01" and "02"

channels are assigned to the piano parts.

[Prg]: Selects the smallest number channel

assigned to the piano group voice (\rightarrow pg. 83) to be played on the Disklavier.

group voice (\rightarrow pg. 83) to be played on the

os) to be played on the Biskia vier.

[Prg(All)]: Selects all channels assigned to the piano

Disklavier.

[Delay]

When the Disklavier receives two kinds of data (strong and weak note) at the same time, the weak note sounds a little bit later than the strong one due to the characteristics of the Disklavier's mechanism. To eliminate this delay in the sound reproduction and the notes are sounded in accurate timing at 500 millisecond after the data reception, usually a delay is applied to the incoming MIDI data.

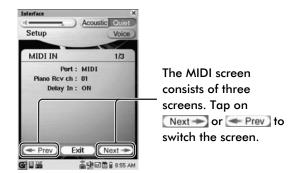
[ON]: Select this when you apply this delay to the

incoming MIDI data.

[OFF]: Select this when you do not apply this

delay.

Tap on in the [Main] screen, and then on MIDI.



- Tap on [Port]/[Piano Rcv Ch]/[Delay], and then press to select the desired option.
- 3 Tap on Exit to complete the setup.

Setting Up the Disklavier for MIDI Data Transmission (MIDI OUT)

The Disklavier can transmit the information of piano playing/ensemble part playback on the Disklavier as the MIDI data to the connected MIDI device to reproduce the sound with its sound generator, etc. or to record the MIDI data. The following options should be set up in advance.

[Port]

Selects the terminal/port used for the data transmission.

[MIDI]: Select this when the MIDI device is

connected to MIDI OUT terminal.

[USB]: Select this when the MIDI device is

connected to USB port on the front of the

I/O Center.

[Transmit]

Selects one of the following parts to be transmitted to the connected MIDI device.

[ESBL Out]: Select this when you transmit the ensemble part played back on the Disklavier.

[KBD Out]: Select this when you transmit the piano part played on the Disklavier.

[P-Part ESBL Out]

Selects the channel(s) to which the piano part is assigned.

[ON]: Select this when you assign the piano parts

to both the piano and the ensemble channels at data transmission.

[OFF]: Select this when you assign the piano parts

to only the piano channels at data

transmission.

- Tap on setup in the [Main] screen, and then on MIDI.
- Tap on Next / Prev so that the following screen appears.



- Tap on [Port]/[Transmit]/[P-Part ESBL Out], and then press to select the desired option.
- Tap on Exit to complete the setup.

Setting Up the Disklavier for Keyboard Playing Data Transmission (KBD OUT)

Besides the [MIDI OUT] options, more detailed setups for the keyboard playing data transmission is available. The following options should be set up in advance.

[Out Ch]

Assigns the piano part to the desired channels.

[##]: Select this when you assign no channel to the piano part.

[01] thru [16]:

Select the desired channel to which you assign the piano part.

[HP]: Select this when you transmit the ON/OFF

pedal data to the "01" and the half-pedal data to the "03". (This option is prepared for the data format used on the former version of the Disklavier.)

[Local]

Selects whether you reproduce or not the piano part playing with the Disklavier's internal tone generator.

[ON]: Select this when you reproduce the piano part with the Disklavier's internal tone

generator.

[OFF]: Select this when you reproduce the song

(played on the Disklavier) on the external MIDI device. This option inactivates the internal tone generator to prevent both the internal and external tone generator sound

at the same time.

[Split]

Sets the split point on the desired note that divides the keyboard into left-hand and right-hand part. The selected note and the notes lower than that note are assigned to the channel set in [Out Ch] option, and the notes higher than that note are assigned to the channel next to the channel set in [Out Ch] option.

[A-1] thru [C7]:

Select the desired note as the split point.

[OFF]: Select this when you assign all the notes to

one channel.

[Trans L]

Transposes the left-hand part to the desired key at transmission.

[Trans R]

Transposes the right-hand part to the desired key at transmission.

- Tap on in the [Main] screen, and then on MIDI.
- Tap on Next Prev so that the following screen appears.



- Tap on [Out Ch]/[Local]/[Split]/[Trans L]/[Trans R], and then press to select/adjust the selected option.
- Tap on Exit to complete the operation.

8

Internet Direct Connection (IDC) Service

What is Internet Direct Connection (IDC)?

Internet Direct Connection (IDC) is a feature that allows you to connect your Disklavier directly to the Internet. Internet Direct Connection users are able to listen to a streaming broadcast (DisklavierRadio), preview and purchase thousands of songs (DisklavierMusicStore), and receive valuable information such as product updates (Network Update). Your Disklavier can be upgraded remotely as new technologies and services are developed through the IDC service.

Obtaining an ID and Password for the IDC Service (IDC Registration)

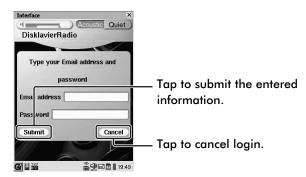
To use the IDC service, initial registration is required using an Internet-connected computer.

Please register at the following website: https://music.yamaha.com/serviceRegistration.html

Note: If you have already registered for the IDC service with any other instrument (such as the Clavinova), you do not need to register again. You can use your ID and password obtained through that registration.

Once you have an IDC account, you will interact with that account using the Pocket Controller. The dialog below shows a sample screen on the Pocket Controller in which you need to enter your previously registered ID (email address) and password for using the full IDC service.

For details on entering characters, see "Entering Characters" on page 35.



Note: Some IDC service functions do not require an ID or password.

Connecting the Disklavier to the Internet

You can connect the Disklavier to a full-time online Internet connection (ADSL, optical fiber, cable Internet, etc.) via a router or a modem equipped with a router.

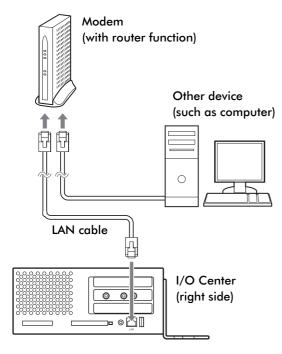
Preparations

- To use the Internet connection, you will first need to subscribe to an Internet service or provider.
- Use a computer to obtain and configure Internet service. You cannot obtain Internet service or configure router settings on a local area network using the Disklavier itself
- Use an STP (shielded twisted pair) cable to connect the I/O Center and a router.
- Before connecting the LAN cable, make sure to turn off (or shut down) the Disklavier.

Connecting the I/O Center to the Internet

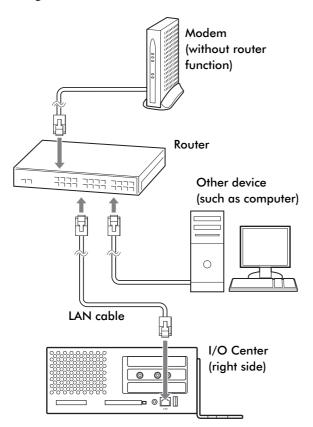
Connection example 1:

Using a modem with router function



Connection example 2:

Using a modem without router function



Note: Depending on the contract with your Internet provider, you may not be able to connect two or more devices (for example, a computer and the Disklavier) to the Internet. Please check your contract or contact your Internet provider for further information.

Note: Some types of modems (such as ADSL modems or cable modems) have multiple ports for connecting two or more devices (such as computer, musical instrument, etc.). If your modems have only one port, an optional router or hub is required in order to connect several devices simultaneously.

Note: Use an STP (shielded twisted pair) cable for connection.

For further information on the Internet connection (only a wired LAN connection is supported), visit the Yamaha Disklavier website:

http://www.yamaha.com/disklavier/ (for US customers)

http://www.yamaha.ca/content/piano/products/disklavierpianos/

(for Canadian customers)

http://www.yamaha-disklavier.com/

(for European customers)

http://www.yamaha.com.au/au/

(for Australian customers; Check the Disklavier website)

Notes on Network Security

The Disklavier Mark IV attempts to achieve a balance between security and usability in its network implementation. However, a determined hacker may be able to defeat these security measures and utilize the network of the purchaser in an unauthorized manner. Since each network is different, only the purchaser can determine whether the security measures discussed here will adequately protect their network.

The purchaser acknowledges that connection to the Internet and use of the Disklavier Mark IV Internet features is done at the risk of the purchaser. In no event shall Yamaha, its subsidiaries or Yamaha's and/or its subsidiaries' directors, officers, or employees be responsible for unauthorized access, loss or alteration of the data of the purchaser or be liable for any damage from intrusions.

Accessing the Internet

Once you have established an IDC account and successfully connected your Disklavier to the Internet, you can access a special Disklavier website where you can audition and purchase song files, access DisklavierRadio, and download software updates, among other things.

Note: Free contents that do not require an ID and password are available.

Note: The service contents are subject to change without prior notice.

[DisklavierRadio]:

Select this to listen to streaming broadcasts of music, with many channels of music content. You can enjoy listening to piano performances that play continuously.

Note: Music contents with narration are also available.

[DisklavierMusicStore]:

Select this to purchase and download MIDI song files. The available formats are PianoSoft Solo, PianoSoft Plus, Smart PianoSoft, and Standard MIDI.

Note: Standard MIDI files may not include an interesting piano part.

[To Download Library]:

Select this to play purchased songs. This option functions as the shortcut to [Download Library], where the purchased songs are stored.

[My Account]:

Select this to confirm your account information. You can also re-download song files previously purchased, log out from the IDC service, or refer to the help information from this option.

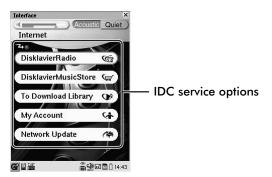
[Network Update]:

Select this to update the Disklavier using Internet connection.

Tap on 🌌 Internet] in the [Main] screen.

The message [Connecting to the Internet ...] appears on the screen.

The [Internet] screen appears if the Disklavier has successfully connected to the Internet.



Note: If the connection fails, the [Failed to connect the Internet] message appears. In such a case, tap on OK to return to the [Main] screen. Turn off the Disklavier and make sure the LAN cable is connected to the I/O Center firmly. Then turn on the Disklavier and perform step 1 again. If the connection still fails, see "Setting Up the Disklavier for Internet Connection" on page 103 and check the setting.

- **Tap on the desired option.**Perform operations on the screen that appears.
- Tap on Home to return to the [Internet] screen.
- Press to return to the [Main] screen.

Logging Out from IDC Service

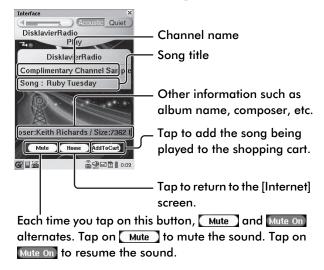
If you wish to use another IDC account or prevent the current account from being used by others, you must first log out from the IDC service.

- Perform step 1 of "Accessing the Internet." (→ pg. 99)
- Tap on My Account , and then on Log Out .
- Tap on Home to return to the [Internet] screen.

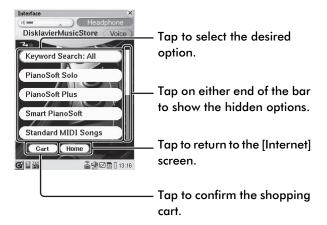
Basic Operations on the IDC Service Screens

The following samples show the basic operations that you will perform frequently.

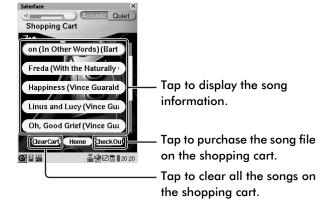
DisklavierRadio [Play] Screen



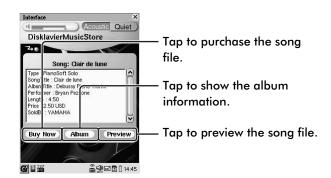
List Screen



[Shopping Cart] Screen



Purchase Screen



Checking Your Account Information

You can check your account information such as purchase history of song files and subscription status of the DisklavierRadio. You can also log out from the IDC service.

[Account Information]:

Select this to confirm your account information.

[Purchase History]:

Select this to confirm the purchase history of song files. You can also re-download previously purchased song files.

[Subscription Status]:

Select this to renew a DisklavierRadio subscription or to unsubscribe from DisklavierRadio.

- Perform step 1 of "Accessing the Internet." (→ pg. 99)
- Tap on My Account .



- Tap on the desired option.

 Perform operations on the screen that appears.
- Tap on Home to return to the [Internet] screen.

Accessing the Download Library

The song data purchased in the DisklavierMusicStore is stored in [Download Library]. You can access this library from the [Main] screen or the [Internet] screen.



Tap to access [Download Library].



Tap to access [Download Library].

Updating the Disklavier Using the Internet

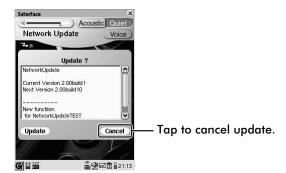
You can download and then install update firmware using the IDC service.

Perform step 1 of "Accessing the Internet." (→ pg. 99)

Tap on Network Update 🤲

The version confirmation process between the IDC server and the Disklavier starts.

If there is any updated firmware available, the following confirmation dialog appears.

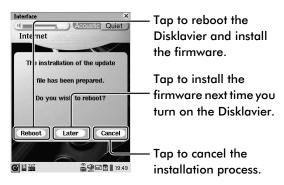


Tap on Update.

The download process of the firmware starts.



The following confirmation dialog appears when the download process is completed.



Tap on the desired option (Reboot or Later).

Note: The installation process starts automatically when you reboot the Disklavier.

Note: Since the installation process starts when the Disklavier is rebooted, it may take longer than usual to operate the Disklavier after power up.

Note: You cannot cancel the installation process once it has started.

Setting Up the Disklavier for Internet Connection

You can change various settings related to networking. In most cases, you do not have to change the default factory settings.

[Use DHCP]:

Select the method to determine several addresses. If your router has DHCP server function, we recommend that you to select [DHCP] or [DHCP+DNS].

[DNS1]/[DNS2]:

Enter the address of the primary and secondary DNS server. These settings must be made when [Use DHCP] is set to [DHCP+DNS] or [MAN.].

[IP Addr.]/[Sub Mask]/[Gateway]:

Enter the address of the I/O Center, subnet mask and gateway server. These settings must be made when [Use DHCP] is set to [MAN.].

Note: For information about DNS server address, IP address, subnet mask and gateway server address, check your contract or contact your Internet provider.

[Proxy Server]/[Proxy Port]:

Enter the name and the port number for the proxy server. These settings are necessary only when a proxy server is located in your local network.

[Delete Cookies]:

Delete the contents of all saved cookies* 1.

*1 See "Cookie" in "Glossary" on page 113.

[Connection Info.]:

You can confirm the information of network settings.

[Passcode]*2:

Enter the 4-digit passcode to prevent unauthorized access from the external remote controller.

[Thru MAC Addr.]*2:

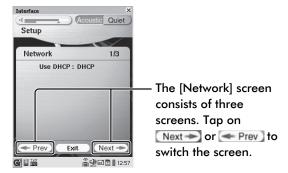
For the external remote controller that cannot input the passcode, you can set the MAC address of that remote controller.

*2 These settings are not required for the use of the Pocket Controller and Tablet Controller. In case of using an external remote controller, refer to the user's guide for the remote controller.

Note: If changes are inappropriately made for [Passcode] and/or [Thru MAC Addr.] settings, the external remote controller may not function properly. In such cases, clear the current passcode to restore the initial settings.

Tap on sotup in the [Main] screen, and then on Next.

Tap on Network



Tap on the desired option.
Perform operations on the screen that appears.

Tap on Exit to complete the setup.

Initializing Internet Settings

If you want to initialize Internet settings, first you must reset the whole system of the Disklavier. (\rightarrow pg. 78 "Resetting the Disklavier")

However, cookies* are still remain after system resetting. To delete cookies, perform the appropriate operation on the [Network] setup screen. (\rightarrow pg. 103 "Setting Up the Disklavier for Internet Connection")

* See "Cookie" in "Glossary" on page 113.

9

Troubleshooting

If you are having difficulty operating your Disklavier, see if any of the symptoms listed below apply to your problem and follow the recommended remedy.

The Disklavier does not turned on.

- Make sure that the Power Supply unit is securely connected to an AC wall outlet with the supplied power cord. (→ pg. 14)
- Make sure that the Mains switches on both the Power Supply unit and the I/O Center are turned on.
- When the STANDBYON does not light green and stays flashing green several minutes after the I/O Center is turned on, turn the Power Supply unit off, wait approximately 10 seconds or more, and then turn the unit back on. (→ pg. 4 "Turning the Disklavier On" in "Quick Guide")

No sound is heard from the supplied Monitor speakers.

- Make sure the Monitor speakers' AC power cables are connected to the SWITCHED AC outlets on the Power Supply unit.
- Make sure that the POWER switches on both Monitor speakers are turned on.
- Make sure the Monitor speakers are connected to the OUTPUT jacks on the I/O Center with the supplied speaker cords. (→ pg. 13)
- Make sure that the overall volume is adequately turned up on the Pocket Controller. (→ pg. 12 "Adjusting the Overall Volume" in "Quick Guide")
- Make sure that the volume adjusted in [Balance] screen is adequately turned up on the Pocket Controller. (→ pg. 27 "Adjusting the Volume Balance among the Keyboard Playing, Ensemble Sound, Software Playback, and Microphone's Input")

- In Quiet mode, no sound is heard other than the solo piano sound during playback of a PianoSoft Solo song.
- The Monitor speakers are not supplied with the Disklavier PRO Series. In such a case, prepare active speakers equivalent to the Monitor speakers supplied with the Mark IV Series. (→ pg. 117 "Specifications")

The Disklavier cannot be controlled on the Pocket Controller.

- The Pocket Controller is beyond the maximum operating range (approx. 20 m (65.6 ft.)). In such a case, move closer to the Disklavier.
- Make sure that the CF wireless LAN card is securely inserted into the Pocket Controller's CF card slot.
 When you reinsert the card, be sure to reboot the Pocket Controller. (→ pg. 17)

The Disklavier does not read a song file.

- The maximum number of the readable files in an album (folder) is 999.
- Make sure that the name of the SMF song has an extension as ".MID"/".mid" and the E-SEQ song has ".FIL"/".fil".

The playback order differs from the order on another device.

• The playback order depends on the recording software or other factors. Naming the file starting from numbers such as 01, 02, etc. may solve the problem.

The Disklavier does not recognize an USB flash memory.

- The Disklavier restricts the usage of the USB flash memories to seven identical ones by recognizing the ID information of the memories that have been inserted to the USB ← port. (→ pg. 2) If you use USB flash memories other than the ones already recognized, shut down the Disklavier once before using them.
- Certain USB storage devices may not function properly with the Disklavier Mark IV/PRO Series. For a list of compatible products, please visit www.yamaha.com/disklavier.

The Disklavier does not read a CD-R/-RW.

 The song files should be formatted in ISO 9660 LEVEL1. The Disklavier may not read song files other than this format.

Some notes drop out during playback.

 In Acoustic mode, when a piano song is played back at a low volume, some notes in trill or tranquil part may drop out. This is a characteristic of the Disklavier and not a malfunction.

PianoSmart playback cannot be performed.

 Makes sure that the numbers indicated on both the SmartPianoSoft floppy disk and the paired CD are the same.

The I/O Center becomes hot.

 Although the chassis of the I/O Center may become hot while the Disklavier is turned on (also in Standby mode), this is not a malfunction.

Noise is heard from the I/O Center.

 The I/O Center contains HDD (Hard Disk Drive) and the HDD makes a disk spinning noise. This is not a malfunction.

TO

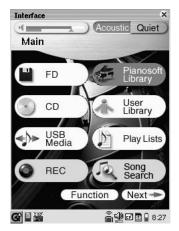
Error Messages

While operating your Disklavier, an error message may appear in the display. If an error message appears, refer to the table below for an explanation of the message.

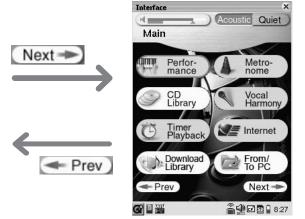
Situation	Error Messages	Description	
You tried to copy copy-protected song files into a removable medium.	CANNOT EXECUTE - PROTECTED FILE	The commercially available copy-protected song files cannot be copied into any removable media.	
You tried to copy song files into an album that already contains 3,000 song files.	CANNOT EXECUTE - Exceeds limit of 3,000 songs	The maximum number of the files in an album (folder) is 3,000.	
You tried to copy song files into a library that already contains 10,000 songs.	CANNOT EXECUTE - Exceeds limit of 10,000 songs	The maximum number of songs in a library or playlist is limited to 10,000.	
You tried to copy song files into a certain medium.	NOT ENOUGH DISK SPACE	The storage space in the destination medium is not enough.	
You tried to erase entire contents in a floppy disk. ([Delete All])	CANNOT EXECUTE - DISK FORMAT	The floppy disk is not formatted in MS-DOS. In such a case, reformat on a Windows PC.	
	CANNOT EXECUTE - PROTECTED FILE EXIST	When the floppy disk contains copy-protected song files, this function cannot be executed.	
You tried to copy an album to a floppy disk in E-SEQ (Piano1)	CANNOT EXECUTE - NOT 2DD DISK	The destination floppy disk must be 2DD.	
format.	CANNOT EXECUTE - Exceeds limit of 60 songs	The maximum number of songs on an E-SEQ type disk is limited to 60.	

Screen Transition Diagrams

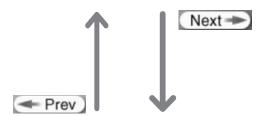
[Main] screens



(→ pg. 9 in "Quick Guide", and 22, 46)



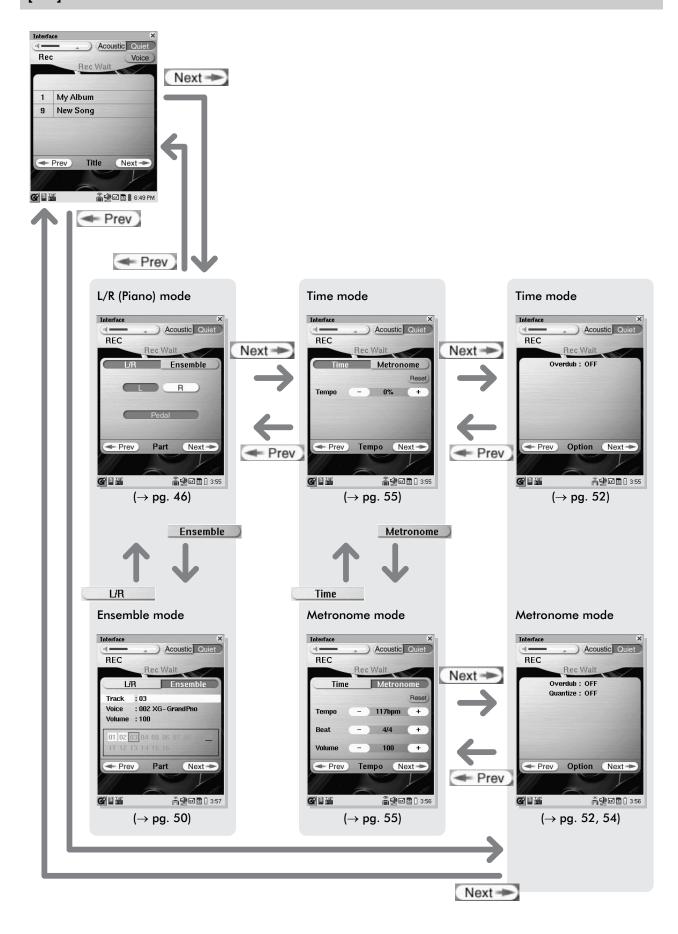
(\rightarrow pg. 9 in "Quick Guide", and 40, 42, 99, 101)



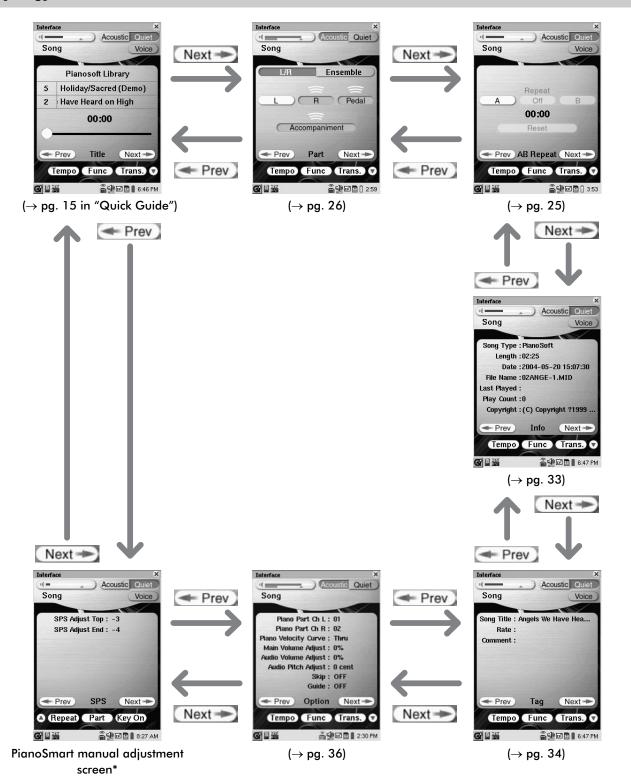


(→ pg. 6, 7 in "Quick Guide" and 66, 68, 70, 73 – 81, 94 – 96)

[Rec] screens



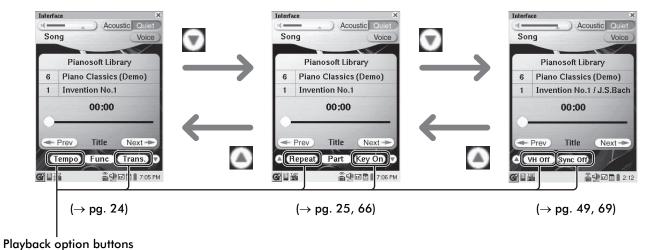
[Song] screens



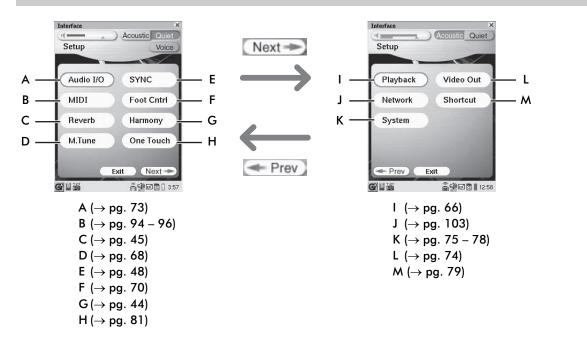
(only for PianoSmart playback)

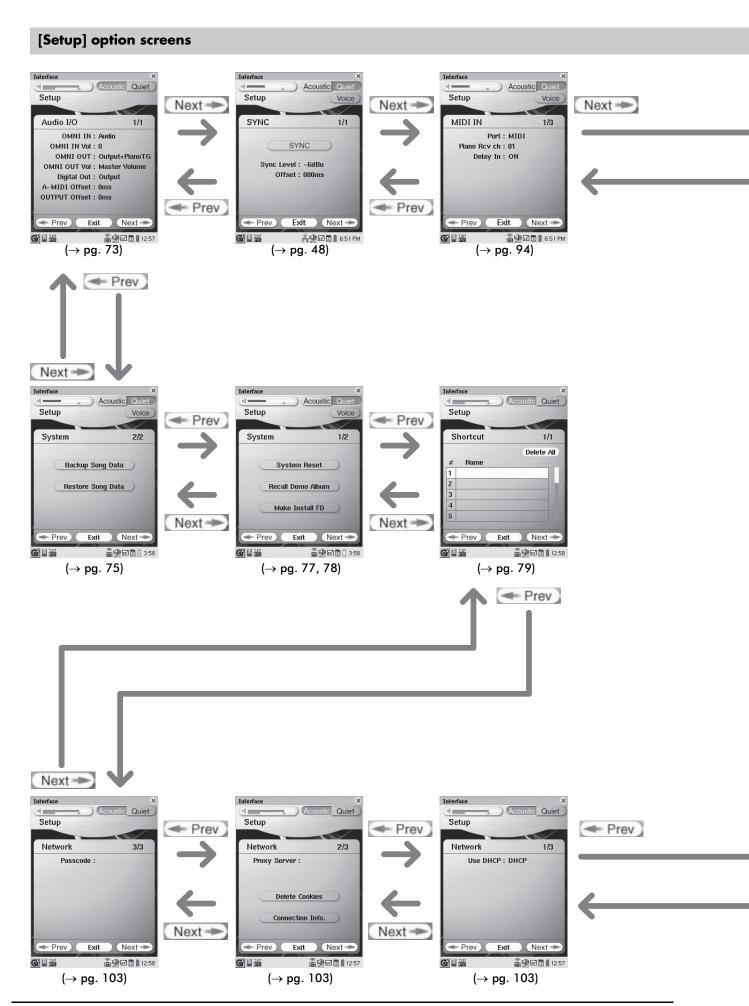
* For normal use, modification of these setups are not required.

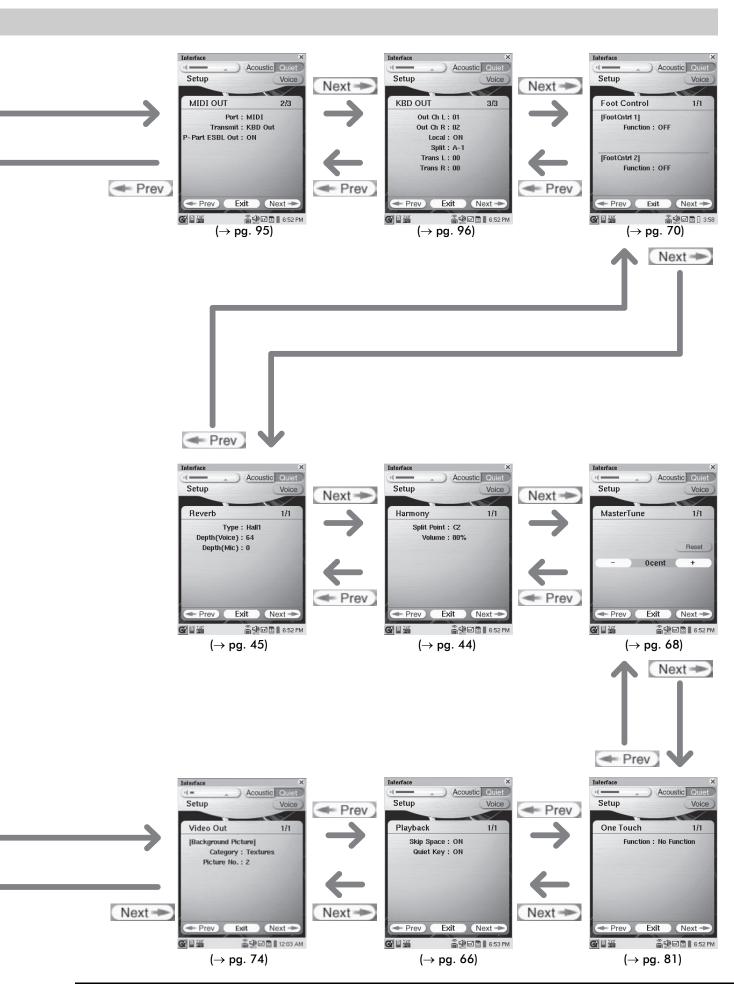
[Song] playback option buttons



[Setup] menu screens







Glossary

This glossary provides basic definitions of terms used frequently in Disklavier manuals.

Continuous Pedal

See "Incremental Pedal".

Cookie

A computer data file that stores certain information for use when revisiting a website. In the case of the Disklavier, cookies are used to store ID and password for the IDC service.

DHCP

This is a standard or protocol by which IP addresses and other low-level network configuration information can be dynamically and automatically assigned each time a connection is made to the Internet.

DNS

A system that translates names of computers connected to a network to their corresponding IP addresses.

Download

Transferring data over a network, from a larger "host" system to a smaller "client" system's hard drive or other local storage device—much like copying files from your hard disk drive to a floppy disk. For the Disklavier, this refers to the process of transferring songs and other data from a website to the Disklavier.

Ensemble Song

A song which contains piano parts and accompanying instrumental voices. An Ensemble song contains the same left and right-hand parts as an L/R song, and in addition, up to 13 accompanying instrument tracks. These extra tracks are played by the internal XG tone generator. The accompanying tracks may be used for acoustic bass, drums, strings, vibes, etc.

E-SEQ Song Format

A song file format developed by Yamaha for saving songs.

Floppy Disk

The magnetic storage medium that the Disklavier uses to save songs. The Disklavier uses the 3.5 inch 2DD and 2HD floppy disks commonly used for computers.

Gateway

A system which links different networks or systems, and makes possible data transfer and conversion despite differing communications standards.

General MIDI (GM)

An addition to the MIDI standard that simplifies the transfer of MIDI song files between instruments of different manufacturers. A MIDI song recorded using a GM compatible tone generator should play back correctly when used with any GM compatible tone generator. The standard specifies that a GM compatible tone generator must support 24-note polyphony, 16 parts, and 128 standard voices.

Half Pedal

See "Incremental Pedal".

Headphone Mode

A mode of the Silent PianoTM function in which sound is output through connected stereo headphones so that you can listen to songs or play the piano without disturbing people around you.

Incremental Pedal

Piano pedals are not always completely up or down and may be held somewhere in-between. Using incremental pedal data (also called continuous or half pedal data) the Disklavier precisely records the up and down movement of the piano pedals.

Internet

A huge network made up of networks, the Internet allows high-speed data transfer among computers, mobile phones and other devices.

IP Address

A string of numbers assigned to each computer connected to a network, and indicating the device's location on the network.

LAN

Short for Local Area Network, this is a data-transfer network that connects a group of computers at a single location (such as an office or home) by means of a special cable.

L/R Song

In a L/R song, the left-hand piano part is stored on track 1 (L) and the right-hand piano part is stored on track 2 (R). During playback you can cancel either part, and then play that part yourself. When recording an L/R song, you can record the two parts simultaneously or separately.

MIDI

An acronym for Musical Instrument Digital Interface. MIDI allows electronic musical instruments to communicate with each other.

Modem

A device which connects and allows data transfer between a conventional telephone line and a computer. It converts the digital signals from the computer to analog audio for sending over the phone line, and vice versa.

Piano Parts

Refers to the left- and right-hand piano parts of a song. The left-hand piano part is recorded onto track 1 and the right-hand piano part is recorded onto track 2. These track assignments are the default settings and can be changed.

PianoSoft™

The PianoSoft Disk Collection is a library of prerecorded song disks made by Yamaha specifically for use with the Disklavier.

PianoSoft.Plus™

PianoSoft·Plus disks contain Ensemble songs that can be played on the Disklavier.

Polyphony

The maximum number of voices (or sounds) that can be produced at a time from MIDI instruments.

Provider

A communications business that offers Internet connection services. In order to connect to the Internet, it is necessary to contract to a provider.

Proxy

A proxy server is a server that all computers on a local network have to go through before accessing information on the Internet. It intercepts all or designated requests to the real server to see if it can fulfill the requests itself. If not, it forwards the request to the real server. Proxy servers are used to improve performance and speed, and to filter requests, usually for security and to prevent unauthorized access to an internal network.

Quiet Mode

A mode of the Silent PianoTM function in which sound is output through the monitor speakers, enabling you to freely adjust the volume of the piano.

Reverb

Short for "reverberation." The effect that adds a more realistic feel to a sound by simulating the reflection of the sound in rooms and halls of various sizes.

Rhythm Track

Tracks of an ensemble song designated for the accompanying rhythm. The rhythm track is unaffected by the playback transposition function.

Router

A device for connecting multiple computer networks. For example, a router is necessary when connecting several computers in a house or office, to allow all of them access the Internet and share data. A router is usually connected between a modem and a computer, although some modems have a built-in router.

Sequencer

A sequencer can be used with the Disklavier to play back and record MIDI data.

Server

A hardware system or computer used as a central point for a network, providing access to files and services.

Silent Piano™ Function

Yamaha's innovative function that keeps the hammers from striking the strings, effectively silencing the acoustic piano. Sound information is sent to the digital piano tone generator and output through the monitor speakers (Quiet mode) or stereo headphones (Headphone mode).

Smart PianoSoft™

Software made by Yamaha containing MIDI signals for playing back along with standard audio CDs.

SMF

Abbreviation for Standard MIDI File.

SMF Song Format

A song file format supported by MIDI sequencers and music software.

Song

Normally, a short piece of music with lyrics. However, for clarity in Disklavier manuals, the term is used to refer to any piece of music of any genre.

Standard MIDI File

A file of MIDI data that can be read and used by a number of different MIDI devices and computers.

Subnet Mask

A setting used to divide a large-scale network into several smaller networks.

TG Master Tune

The function that allows you to tune the internal XG tone generator, and if connected, an external tone generator simultaneously so that their tunings match that of the Disklavier.

Tone Generator

An electronic device that can generate tones or instrument voices.

Transpose

Changing the key of a song. For example, a song in the key of C is transposed to the key of D when it is moved up two semitones.

Velocity

Because the loudness of a piano note is determined by the speed (velocity) with which a string is struck by a hammer, note loudness is referred to as velocity.

Voice

The sounds produced by a tone generator expressing various instruments.

Web Page

Refers to each individual page that makes up a website.

Website

This refers to the group of web pages that are opened together. For example, the collection of web pages whose addresses begin with "http://www.yamaha.com/" is referred to as the Yamaha site.

XG

Yamaha XG is an extension of the GM (General MIDI) format. Its greater polyphony, more voices, and use of effects enhances the compatibility between MIDI devices. When a song in the Yamaha XG format is played on another XG-compatible tone generator or synthesizer, it plays and sounds as the original composer/creator intended.

Specifications

General

Sensor System	Key Sensors	Noncontact optical fiber/grayscale shutter sensing system for 88 keys (sentence the key position, keying velocity, and key releasing velocity)	
	Hammer Sensors* * Equipped with the C3 grand piano or higher specification models only.	Noncontact optical fiber/grayscale shutter sensing system	
	Pedal Sensors	Noncontact digital optical sensing system (senses the pedal position*) * Continuous sensing for the damper and soft pedals, and on/off sensing for the sostenuto pedal.	
Drive System	Keys	DSP servo drive system (high-power servocontrolled solenoids with supersensitive magnetic sensor*) * The supersensitive magnetic sensor is only for the PRO Series.	
	Pedals	DSP servo drive system (servocontrolled solenoids)	
Data Storage	Internal HDD	80 GB	
	File Format	Standard MIDI File (SMF) FORMAT 0/1, E-SEQ	
Removable Media	Compact Disc	Yamaha PianoSoft·PlusAudio, audio CD (ISO 9600-compliant), Data CD (ISO 9660 Level1-compliant)	
	Floppy Disk	3.5" 2DD (720 KB) or 2HD (1.44 MB) floppy disk	
	USB Flash Memory	Yamaha does not assure the operation of all the commercially available USB flash memories. For a list of compatible products, please visit www.yamaha.com/disklavier.	
	USB Hard Disk Drive	FAT32 format	
Media Center	Drive	CD and floppy disk drive	
	Dimensions (W \times H \times D)	$405 \times 257 \times 73 \text{ mm} (16 \times 10 1/8 \times 2 7/8 \text{ in.})$	
	Weight	3.3 kg (7.3 lb.)	
Pocket Controller	Dimensions (W \times H \times D)	74 × 138 × 23 mm (2 15/16 × 5 7/16 × 15/16 in.)	
	Weight	210 g (7.4 oz.) (not incl. screen protector, wireless LAN card, incl. rechargeable battery)	
Monitor Speakers*	Rated Power Output	$20W \times 2$ with tone and volume controls	
* Only for models supplied with the	Drivers	16 cm (6 5/16 in.) woofer × 2, 2.5 cm (1 in.) tweeter × 2	
Monitor speakers.	Dimensions (W \times H \times D)	144 × 236 × 167 mm (5 11/16 × 9 5/16 × 6 5/8 in.)	
	Weight	4.4 kg (9.7 lb.)	
Record/Playback Mode Pitch Control		Standard mode (Mark IV Series), XP mode (PRO Series)	
		Set at A=440 Hz, tunable ±50 cents in 1 cent increment	
Silencing Mechanisi	m	Motor-driven hammer shank stopper	
Piano Voice and	Туре	AWM2/Articulation Element Modeling (AEM)	
Performance Tone	Polyphony	64 notes digital stereo sampling (90 MB wave memory, 16 bit linear) (AWM2)/ 6 notes Articulation Element Modeling (AEM)	
	Normal Voices	Piano (digital stereo sampling) and other 42 voices	

Ensemble Tone	Туре	Advanced Wave Memory 2 (AWM2)		
	Polyphony	32 notes (max.)		
	Ensemble Parts	16 parts		
	Voice Module Modes	XG, GM		
	Normal Voices	676		
	Drum Voices	21 kits		
Power Source		Local AC current, 100 – 240 V, 50/60 Hz		
Power Consumption		180 W		
Supplied Accessories		Media Center (1), Installation kit for the Media Center (1 set), Monitor speaker (2)*, Installation kit for the Monitor speaker (1 set)*, Speaker cord (2)*, Pocket Controller PRC-100 (1), CF wireless LAN card (2), Rechargeable battery EA-BL08 (1), Cradle (1), AC adaptor EA-70 (1), AC power cord (1), Advanced Operating Manual (this book), (1), Quick Guide (1), Stereo headphones (1 set) * Only for models supplied with the Monitor speakers.		
Optional Accessories		HPE-170 headphones		

Features

Playback Features	Media Select	Floppy disk, CD, USB media, internal HDD		
	Arrangement of Songs	Song Libraries (PianoSoft Library, User Library, CD Library, Download Library, From/To PC) → pg. 9 in "Quick Guide"		
	Polyphony	32 keys (PRO Series), 16 keys (Mark IV Series)		
	Volume	128 levels		
	Repeat	ALL (all songs in current album), RPT (current song), RND (all songs in current album in random order), A-B repeat		
	Programming	Play Lists feature		
	Part cancel	L (left), R (right), Pedal, Accompaniment		
	Тетро	-50 to +20% in 1% increment		
	Transposition	±24 semitones (2 octaves) in 1 semitone increment		
	Balance	Volume balances among Voice (digital piano sound), TG (ensemble sound), Audio (accompaniment or standard audio sound on a CD), and MIC (microphone input)		
	Track Voice changing	→ pg. 28		
	Track Editing	Mix, Move, Copy, Delete, Transpose → pg. 30		
	SmartKey	→ pg. 37		
	SmartPiano	→ pg. 38		
	Video Synchronization	→ pg. 38		
Piano Playing Features	Metronome	→ pg. 42		
	AEM Articulation	Head (blow-up), Joint, Tail (fall-down)		
	Harmony	→ pg. 44		
	Reverb	Hall1, 2, Room1, 2, 3, Stage1, 2, Plate (with 0 to 128 depth control)		

Recording Features	Overwrite Recording	→ pg. 47
	Video Synchronization	→ pg. 48
Ensemble Part Recording		→ pg. 50
	Overdubbing	→ pg. 52
	Metronome Mode Recording	→ pg. 53
	Quantize	→ pg. 54
	Tempo Changing	→ pg. 55
	Audio Recording	→ pg. 56
	Audio + MIDI Recording	→ pg. 57
Other Features	Timer Play	→ pg. 66
	Vocal Harmony	→ pg. 68
	Foot control/switch	→ pg. 70
	XP Strip	→ pg. 75
	Backup	→ pg. 75
	One Touch Button	→ pg. 81

Specifications are subject to change without prior notice.

Appendix

disklavier

Mark IV/PRO Series



Software License Notice

GNU GENERAL PUBLIC LICENSE

Version 2, June 1991 Copyright © 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all

The precise terms and conditions for copying, distribution and modification follow.

GNU GENERAL PUBLIC LICENSE TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

O. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter,

translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by

Continue to next page...

running the Program). Whether that is true depends on what the Program does.

 You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to

the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

- 3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - b)Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - c) Accompany it with the information you received as
 to the offer to distribute corresponding source code.
 (This alternative is allowed only for
 noncommercial distribution and only if you
 received the program in object code or executable
 form with such an offer, in accord with Subsection
 b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

- 4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
- 6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
- 7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM. TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
- 12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER. OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999 Copyright © 1991, 1999 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed. [This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages-typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

GNU LESSER GENERAL PUBLIC LICENSE TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

O. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/ or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a

work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are

Continue to next page...

outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

 You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
 - d)If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code. 5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b)Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d)If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

- 7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
 - a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.
- 8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.
- 10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.
- 11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If

your cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation. 14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE. THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
- 16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

NOTIFICATION

On December 23, 2002 Metrowerks Corporation, a wholly owned subsidiary of Motorola Inc., acquired certain assetts of Embedix Inc., formerly Lineo Inc. As a result of the acquisition, the Embedix® and Embedix® Plus PDATM brand products have now become Metrowerks Linux® and Metroworks OpenPDATM brand products. The Metrowerks Linux and Metrowerks

OpenPDA products are governed by the Metrowerks Software License Agreement below. If you have questions or would like more information on OpenPDA products and other Metrowerks solutions, please visit the following websites www.openpda.com and www.metrowerks.com

METROWERKS SOFTWARE LICENSE AGREEMENT

THIS METROWERKS SOFTWARE LICENSE AGREEMENT ("LICENSE") IS AN AGREEMENT BETWEEN YOU AND METROWERKS CORPORATION ("METROWERKS").

METROWERKS IS WILLING TO LICENSE THE ENCLOSED SOFTWARE TO YOU ONLY UPON THE CONDITION THAT YOU ACCEPT ALL OF THE TERMS CONTAINED IN THIS LICENSE. PLEASE READ THIS LICENSE CAREFULLY BEFORE USING THE SOFTWARE, AS BY USING THE SOFTWARE YOU INDICATE THAT YOU AGREE TO BE BOUND BY THE TERMS OF THIS LICENSE. IF YOU DO NOT AGREE TO THE TERMS OF THIS LICENSE, METROWERKS IS UNWILLING TO LICENSE THE SOFTWARE TO YOU.

- 1. Grant of License. This software including application, demonstration, system and all other software accompanying this License, whether electronically distributed or distributed on CD-ROM or any other media (the "Software") and the related documentation are licensed to you by Metrowerks according to the terms of this License. This License allows you to use the Software on the product the Software is distributed with ("Product"). If you have purchased a concurrent uses license (i.e., Locating of Server License), you may install the Software on a common storage device that is accessible by multiple devices provided that you have a software mechanism that locks out any concurrent uses in excess of the number of licensed copies of he Software. One backup copy of the software may be made solely as a part of the routine backup activities of your company or business, you are not licensed to make additional copies. You may transfer to another party all your license rights in the Software and related documentation by transferring to that party both the original media on which the Software and related documentation were provided, the Product and a copy of this License, provided that the other party reads and
- agrees to accept the terms and conditions of this License. Immediately upon transfer, you have no further rights to use or own copies of the Product, Software or related documentation and must destroy all copies in your possession or control. If this Software is an update, patch, error correction or upgrade to a prior version, then you must be licensed to use the prior version of the Software in order to exercise the license rights granted hereunder and you agree all previous licenses are hereby replaced by this license. If you are a corporation or other organization, you must designate one individual to have the rights provided herein. Certain components of the Software is licensed pursuant to the GNU General Public License Version 2. You may obtain a copy of the GPL General Pubic License at http://www.fsf.org/ copyleft/gpl.html.Metrowerks will provide source code for the components of the Software licensed pursuant to the GNU General Public License. To obtain such source code, send email to support@openpda.com
- 2. Restrictions. The Software contains copyrighted material, trade secrets, and other proprietary material of Metrowerks and its licensors. You agree that in order to protect those proprietary materials, except as expressly permitted by applicable legislation, you will not decompile, reverse engineer, disassemble or otherwise reduce all or any part of the Software to human-readable form unless Metrowerks provided it to you in human-readable form. You may not modify, rent, lease, loan, distribute or create derivative works based upon the Software in whole or in part, except as expressly permitted in Section 3. If the Software is labeled as an academic version or is otherwise licensed to you for academic use, you may not use the Software for commercial product development, but you may use the Software to develop freeware or shareware within your academic community only. If the Software licensed to you is part of the Discover

- Programming series or is labeled as a Learning Edition, Demo Version, Evaluation Edition or Lite version, you may not use the Software to develop any product for distribution, whether commercial, freeware, or shareware. No press releases or any other public announcements regarding this Software shall be made without the written consent of Metrowerks.
- 3. Ownership. The Software and documentation are licensed, not sold, to you for use only under the terms of this License, and Metrowerks and its Licensors reserve all rights not expressly granted to you in this License. You own the media on which the Software and documentation are recorded but Metrowerks and/ or Metrowerks' licensors retain title to the Software and related documentation, and all intellectual property rights therein. Third Party Products which may accompany the Software may also be subject to their own licensing terms.
- 4. Termination. This License is effective until terminated. You may terminate this License at any time by destroying all copies of the Software and related documentation in your possession or control. This License will terminate immediately without notice from Metrowerks if you fail to comply with any provision of this License. Upon termination you must destroy all copies of the Software and related documentation in your possession or control.
- 5. Export Law Assurances. You agree and certify that neither the Software nor any other technical data received from Metrowerks, nor the direct product thereof, will be exported outside the United States except as authorized and as permitted by the laws and regulations of the United States. If the Software has been rightfully obtained by you outside of the United States, you agree that you will not re-export the Software nor any other technical data received from Metrowerks, nor the direct product thereof, except as permitted by the laws and regulations of the United States and the laws and regulations of the jurisdiction in which you obtained the Software.
- 6. Government End Users. If you are acquiring the Software and fonts on behalf of any unit or agency of the United States Government, the following provisions apply. The Licensed Software constitutes a "commercial item", as that term is defined at Federal Acquisition Regulation (FAR) 2.101 (MAY 2001), consisting of "commercial computer software" and "commercial computer software documentation", as such terms are used in FAR 12.212 (SEP 1995), and is provided to the U.S. Government only as

- commercial software (with "Restricted Rights". if applicable). Use, duplication, or disclosure by the U.S. Government is subject to restrictions set forth in this license agreement and as provided in DFARS 227.7202-1(a) and (c) (JUN 1995), DFARS 227.7202-3(a) (JUN 1995), FAR 12.212 (a) (SEP 1995), FAR 52.227-19 (JUN 1987), or FAR 52.227-14 (ALT III) (JUN 1987), as applicable.
- 7. Limited Warranty on Media. Metrowerks warrants the media on which the Software is recorded to be free from defects in materials and workmanship under normal use for a period of ninety (90) days from the date of purchase as evidenced by a copy of the receipt. Metrowerks' entire liability and your exclusive remedy will be replacement of the media not meeting Metrowerks limited warranty returned to Metrowerks with a copy of the receipt. Metrowerks will have no responsibility to replace any media damaged by accident, abuse or misapplication. ANY IMPLIED WARRANTIES ON THE MEDIA, INCLUDING THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO NINETY (90) DAYS FROM THE DATE OF DELIVERY. THIS WARRANTY GIVES YOU SPECIFIC LEAGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH VARY BY JURISDICTION.
- 8. Disclaimer of Warranty. THE SOFTWARE, RELATED DOCUMENTATION, THIRD PARTY PRODUCTS IF ANY, AND ANY APPLICATIONS CREATED WITH THE SOFTWARE ARE PROVIDED "AS IS" AND WITHOUT WARRANTY OF ANY KIND. YOU EXPRESSLY ACKNOWLEDGE AND AGREE THAT USE OF THE SOFTWARE AND RELATED DOCUMENTATION IS AT YOUR SOLE RISK. SHOULD THE SOFTWARE OR RELATED DOCUMENTATION PROVE DEFECTIVE, YOU (AND NOT METROWERKS OR ANY METROWERKS REPRESENTATIVE) ASSUME THE ENTIRE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION. METROWERKS AND METROWERKS' LICENSORS (FOR THE PURPOSES OF THIS SECTON 9. METROWERKS AND METROWERKS' LICENSORS SHALL BE COLLECTIVELY REFERRED TO AS "METROWERKS") EXPRESSLY DISCLAIM ALL OTHER WARRANTIES WITH RESPECT TO THE SOFTWARE AND RELATED

DOCUMENTATION, WHETHER SUCH WARRANTIES ARE EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. WITHOUT LIMITING THE GENERALITY OF THE FOREGOING, METROWERKS MAKES NO WARRANTY OR REPRESENTATION THAT THE FUNCTIONS CONTAINED IN THE SOFTWARE WILL MEET YOUR REQUIREMENTS, THAT THE OPERATON OF THE SOFTWARE WILL BE UNINTERRUPTED OR ERROR-FREE, THAT DEFECTS IN THE SOFTWARE WILL BE CORRECTED, NOR WITH RESPECT TO THE CORRECTNESS, ACCURACY, OR RELIABILITY OF THE SOFTWARE AND RELATED DOCUMENTATION. METROWERKS DISCLAIMS ANY AND ALL EXPRESS OR IMPLIED WARRANTIES OF ANY KIND, AND YOU EXPRESSLY ASSUME ALL LIABILITIES AND RISKS, FOR ANYONE'S USE OR OPERATION OF ANY APPLICATION PROGRAMS YOU MAY CREATE WITH THE SOFTWARE. YOU ACKNOWLEDGE AND AGREE THAT THE SOFTWARE HAS NOT BEEN DESIGNED, TESTED, MANUFACTURED, OR INTENDED FOR USE IN DEVELOPING APPLICATIONS WHERE THE FAILURE, MALFUNCTION, OR ANY INACCURACY OF THE APPLICATION CARRIES A RISK OF DEATH, SERIOUS BODILY INJURY, OR DAMAGE TO TANGIBLE PROPERTY, INCLUDING, BUT NOT LIMITED TO, USE IN FACTORY CONTROLS SYSTEMS, MEDICAL DEVICES OR FACILITIES, UNCLEAR FACILITIES, AIRCRAT OR AUTOMOBILE NAVIGATION OR COMMUNICATION, EMERGENCY SYSTEMS, OR OTHER APPLICATIONS WITH A SIMILAR DEGREE OF POTENTIAL HAZARD. NO ORAL OR WRITTEN INFORMATION OR ADVICE GIVEN BY METROWERKS OR ANY OF ITS EMPLOYEES, REPRESENTATIVES, OR RESELLERS SHALL CREATE ANY WARRANTY IN ADDITION TO THOSE GIVEN HEREIN. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO THE ABOVE EXCLUSION MAY NOT APPLY TO YOU.

 Limitation of Liability. UNDER NO CIRCUMSTANCES SHALL METROWERKS BE LIABLE FOR ANY INCIDENTAL, SPECIAL, PUNTIVE OR CONSEQUENTIAL DAMAGES THAT RESULT FROM THE USE OR INABILITY TO USE THE SOFTWARE OR RELATED DOCUMANTATION UNDER ANY THEORY, INCLUDING CONTRACT, TORT, OR NEGLIGENCE, EVEN IF METROWERKS HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

IN NO EVENT SHALL METROWERKS' TOTAL LIABILITY TO YOU FOR ALL DAMAGES, LOSSES, AND CAUSES OF ACTION (WHETHER IN CONTRACT, TORT (INCLUDING NEGLIGENCE) OR OTHERWISE) EXCEED THE AMOUNT PAID BY YOU FOR THE SPECIFIC LICENSE OF THE SOFTWARE AND RELATED DOCUMANTATION TO WHICH THE LIABILTY IS RELATED.

- 10. Controlling Law and Severability. THIS LICENSE SHALL BE GOVERNED BY AND CONSTRUED IN ACCORDANCE WITH THE LAWS OF THE UNITED STATES AND THE STATE OF TEXAS, EXCEPT FOR ITS CONFLICT OF LAWS PRINCIPLES. The United Nations Convention on Contracts for the International Sale of Goods is hereby excluded in its entirety and does not apply to this agreement. If for any reason a court of competent jurisdiction finds any provision of this License, or portion thereof, to be unenforceable, that provision of the License shall be enforced to the maximum extent permissible so as to effect the intent of the parties, and the remainder of this License shall continue in full force and effect.
- 11. Complete Agreement. This License constitutes the entire agreement between the parties with respect to the use of the Software and related documentation and supersedes all prior or contemporaneous understandings or a agreements, written or oral, regarding such subject matter. No amendment to or modification of this License will be binding unless in writing and signed by an authorized officer of Metrowerks.

Should you have any questions or comments concerning this License, please do not hesitate to contact Metrowerks Corporation at 9801 Metric Boulevard, Austin, TX,

78758, USA. attn: Warranty Information or by email: info@metrowerks.com

Embedix is a trademark of Metrowerks Corporation.

Metrowerks United States

9801 Metric Blvd.

Austin, Texas 78758 USA Phone: +1.512.997.4700 Fax: +1.512.997.4901

E-mail: info@metrowerks.com

Metrowerks Europe

Riehenring 175, CH-4058

Basel, Switzerland

Phone: +41.61.690.7500 Fax: +41.61.690.7501

E-mail: info_europe@metrowerks.com

Metrowerks Japan

Shibuya Mitsuba Bldg. 5F

Udagawa-cho 20-11

Shibuya-ku Tokyo 150-0042 Japan

Phone: +81-3-3780-6091 Fax: +81-3-3780-6092

E-mail: asia-sales@metrowerks.com

© Copyright. 2003. Metrowerks Corp. All rights reserved. Metrowerks, the Metorwerks logo,

CodeWarrior and OpenPDA are trademarks or registered trademarks of Metrowerks Corp. in the U.S. and/or other countries. Metrowerks is a Motorola company. All other tradenames and trademarks are the property of their respective owners and are hereby recognized. Printed in U.S.A.

MIDI Implementation Chart

Yamaha Disklavier Date: 15-May-2011 Model: Mark IV/PRO Version: 4.00

Fu	ınction	Transmitted	Rec	cognized	Remarks
Basic	Default	1-16	1-16		Memorized
Channel	Changed	1-16	1-16		
Mode	Default	3	3		
	Message	×	3, 4 (M=1)	*3, *6	
	Altered	*****	×		
Note		0-127	0-127		
Number	: True Voice	*****	0-127		
Velocity	Note ON	○ 9nH, V=1-127	○ V=1-127		
J	Note OFF	○ 8nH, V=0-127	0		
After	Key's	*8	0		
Touch	Ch's	×	0	*1, *3, *4	
Pitch Bend		×	0-24	*1, *3, *4, *5	
			semi		
Control	0,32	×	0	*1, *3, *4, *5	Bank Select
Change	1	×	0	*1, *3, *4, *5	Modulation
	5	×	0	*1, *3, *4	Portament Time
	7	X	0		Volume
	11	X	0		Expression
	10	×	0	*1, *3, *4, *5	Pan
	6, 38	X	0	*3, *4,	Data Entry
	64	Ô	0	*2, *3, *4, *5	Hold 1 (Sustain)
	65	×	0	*3, *4	Portament
	66	0 *7	0	*2, *3, *4	Sostenuto
	67	0	0	*2, *3, *4	Soft (Shift) Pedal
	71-74, 84			*3, *4	Soft (Silit) Fedal
	91, 93, 94	X	0	*3	Effect Donth
	91, 93, 94 96-101	×	0	*1, *3, *4	Effect Depth
Dragram	90-101	0-127	00-127	*3, *4, *5	
Program	: True #	○ U-127 **********	00-127	2, 1, 2	
Change System Excl		0	0		
•					
Common	: Song Pos	X	X		
	: Song Sel	X	X		
<u> </u>	: Tune	X	X		
System	: Clock	X	X		
Real Time	: Commands	×	X		
Aux	: All Sound Off	0	0		
Messages	: Reset All Cntrls	0	0		
	: Local ON/OFF	×	0		
	: All Notes OFF	0	0		
	: Active Sense	0	0		
	: Reset	×	×		
Notes	*1=Received if swi				s a Sostenuto Pedal.
	*2="Player Piano"	*8=Applying further pressure on the key does not			
					formation. Instead,
		(AWM2) can recognize.	• 1	tion is transmitted	d as additional
	_	(AEM) can recognize.	informat	tion.	
		ated as "1" regardless of its			
	value.				

Mode 1 : OMNI ON. POLYMode 2 : OMNI ON. MONOO : YesMode 3 : OMNI OFF. POLYMode 4 : OMNI OFF. MONO× : No



YAMAHA CORPORATION

P.O.Box 1, Hamamatsu, 430-8650 Japan

Copyright © 2011 by Yamaha Corporation This document is printed on chlorine free (ECF) paper.